

# CS 526

**A**dvanced

**C**ompiler

**C**onstruction

<http://misailo.cs.illinois.edu/courses/cs526>

# DEPENDENCE TRANSFORMS

The slides adapted from Vikram Adve



# Loop Skewing

**Informal Definition:** Increase dependence distance by  $n$  by substituting loop index  $j$  with  $jj = j + n * i$ .

E.g., For  $n = 1$ , we use  $jj = j + 1$

```
do i=2,N
  do j=2,N
    A[i,j] = A[i-1,j]
            + A[i,j-1]
  enddo
enddo
```

```
do i=2,N
  do jj=i+2,i+N
    A[i,jj-i] = A[i-1,jj-i]
              + A[i,jj-i-1]
  enddo
enddo
```

# Uses of Loop Skewing

- Improve parallelism by converting '=' to '+' in a direction vector
- Improve vectorization in a similar way
- (Rarely) Could be used to *simplify* index expressions

# Loop Distribution

**Informal Definition:** Convert a loop nest containing two or more statements into two or more distinct loop nests so that each statement appears in only a single resulting loop nest.

```
do i=2,N
S1:   A[i] = B[i] + C[i]
S2:   D[i] = A[i] * 2.0
S3:   B[i+1] = A[i] * 3.0
enddo

do i=2,N
S1:   A[i] = B[i] + C[i]
S3:   B[i+1] = A[i] * 3.0
enddo
do i=2,N
S2:   D[i] = A[i] * 2.0
enddo
```

# Loop Distribution Applications

- Create perfect loops nests for other transformations like loop interchange
- Convert a loop-carried dependence within a loop into a loop-independent dependence crossing two loops:

```
do i=2,N
S1:   A[i] = B[i] + C[i]
S2:   D[i] = A[i-1] * 2.0
enddo
```

```
do i=2,N
S1:   A[i] = B[i] + C[i]
enddo
do i=2,N
S2:   D[i] = A[i-1] * 2.0
enddo
```

# Maximal Loop Distribution

- Identify the SCCs of the data dependence graph, to group statements in an SCC in a single loop nest
- Sort the SCCs using a topological sort on the dependence graph
- Generate distinct loop nests, one for each SCC, in sorted order

# Loop Fusion

**Informal Definition:** Merge two or more distinct (perhaps non-adjacent) loops with identical loop bounds into a single loop.

```
do i=1,N
```

```
    A[i] = i*i
```

```
enddo
```

```
do i=1,N
```

```
    B[i] = A[i] + 1
```

```
enddo
```

```
do i=1,N
```

```
    A[i] = i*i
```

```
    B[i] = A[i] + 1
```

```
enddo
```



# Loop Fusion

```
do i=1,M
  do j=1,N-1
    A[j,i] = i*i + j*j
  enddo

  do j=1,N
    B[j,i] = A[j,i] + i + j
  enddo
enddo
```

```
do i=1,M
  do j=1,N-1
    A[j,i] = i*i + j*j
    B[j,i] = A[j,i] + i + j
  enddo
  // peel last iteration:
  j=N
  B[j,i] = A[j,i] + i + j
enddo
```

# Loop Fusion Motivation

- Increase cache reuse (if same array accessed in two loops) Fundamental optimization for array languages (e.g., Fortran 90, HPF, MATLAB, APL)

Example in F90:

$$A[1:M, 1:N] = B[1:M, 1:N] * 2$$

$$C[1:M, 1:N] = A[1:M, 1:N] + 1$$

- Increase granularity of parallelism (work per iteration) Important for shared-memory parallelism (the model with parallel loop and barriers)

# Legality of Loop Fusion

**Fusion-Preventing Dependence:** A loop-independent dependence from  $S1$  to  $S2$  in different loops is fusion-preventing if fusing the two loops causes the dependence to become a loop-carried dependence from  $S2$  to  $S1$ .

**Legality of Loop Fusion:** Two loops can be fused if all 3 conditions are satisfied:

1. Both have identical bounds (*transform loops if needed*)
2. There is no fusion-preventing dependence between them.
3. There is no path of loop-independent dependences between them that contains a loop or statement that is not being fused with them.

# Loop Fusion: Illegal Cases

```
do i=1,M
  do j=2,N
    A[j,i] = B[j-1,i] * 2
  enddo
```

```
  do j=2,N
    B[j,i] = A[j,i] * 3
  enddo
enddo
```

```
do i=1,M
  do j=2,N
    t[j] = B[j-1,i]
  enddo
```

```
  do j=2,N
    A[j,i] = t[j] * 2
    B[j,i] = A[j,i] * 3
  enddo
enddo
```

Create temporary array to make fusion possible

# Loop Strip Mining

**Informal Definition** Convert a single loop into two nested loops for a specified “block size” (*Always safe.*)

```
do i=1,N
    A[i] = x + B[i] * 2
enddo
```

```
do ii=1,N,B
    do i=ii, min(ii+B-1, N), 1
        A[i] = x + B[i] * 2
    enddo
enddo
```

# Loop Strip Mining Applications

- **Loop tiling:** strip-mine and then interchange multiple uses. Can be useful for increasing cache locality or blocking parallel loops;
- **Prefetching:** strip-mine by cache line size; prefetch once per outer iteration
- **Instruction scheduling:** strip-mine and then unroll inner loop

# Loop Alignment

**Informal Definition:** Eliminate a carried dependence by increasing the number of iterations and executing statements on different subsets of the iterations (*Always safe*)

```
do i=2,N
    A[i] = B[i] + C[i]
    D[i] = A[i-1] * 2.0
enddo

i = 1
D[i+1] = A[i] * 2

do i=2,N
    A[i] = B[i] + C[i]
    D[i+1] = A[i] * 2.0
enddo

i = N
A[i] = B[i] + C[i]
```

# Unroll and Jam

**Informal Definition:** Unroll the outer loop by  $k$ , then fuse the resulting  $k$  inner loops into a single loop

```
do i = 1, n
  do j = 1, n
    a(i) = a(i) + b(j)
  enddo
enddo
```

```
do i = 1, n, 2
  do j = 1, n
    a(i) = a(i) + b(j)
    a(i+1) = a(i+1) + b(j)
  enddo
enddo
```