

# CS 526

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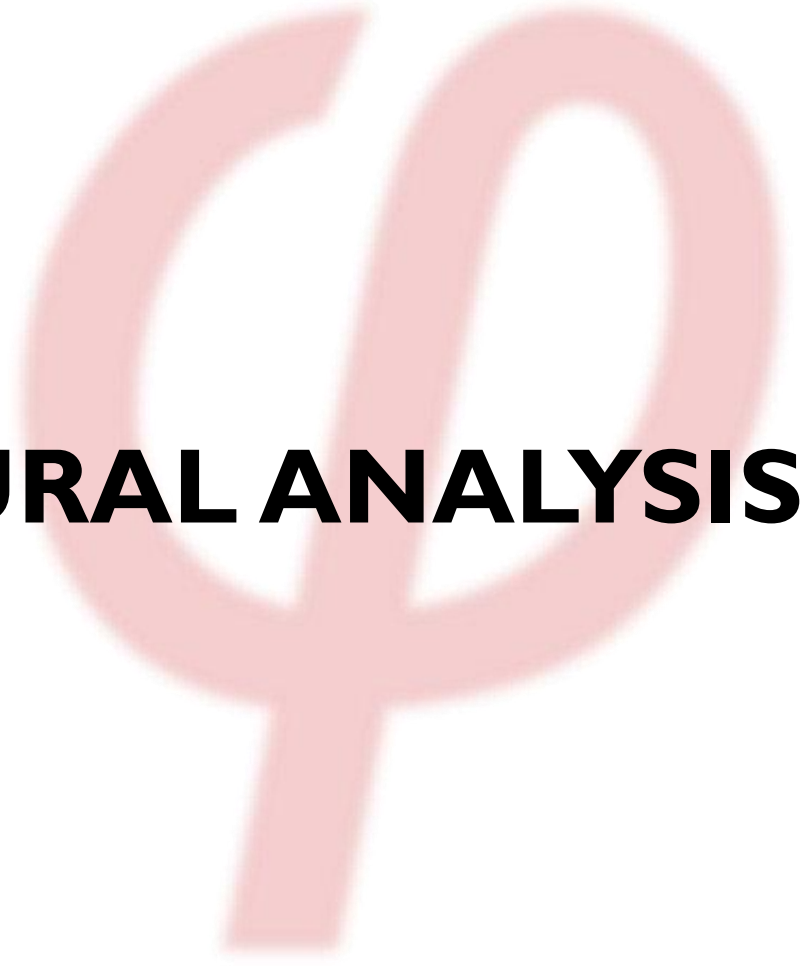
**C**ompiler

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<http://misailo.cs.illinois.edu/courses/cs526>

# **INTERPROCEDURAL ANALYSIS**

The slides adapted from Vikram Adve



# So Far...

Control Flow Analysis

Data Flow Analysis

Dependence Analysis

Points-to Analysis

Abstract Interpretation



**All within  
a single  
procedure  
(intraprocedural)**

# Today

Control Flow Analysis

Data Flow Analysis

Dependence Analysis

Points-to Analysis

Abstract Interpretation



**Across  
multiple  
procedures  
(interprocedural)**

# Today

Control Flow Analysis

**Key question to answer:**

**How to deal with function call  $y = f(x)$ ?**

(we will describe this for a subset of techniques)

Abstract Interpretation

# Why interprocedural analysis and optimization?

- **Produce better code around call sites**  
avoid saves, restores; understand cross-call site data flow
- **Produce tailored copies of procedures**  
often, full generality is not necessary;  
constant valued parameters, aliases
- **Provide sharper global (*intraprocedural*) analysis**  
improve on conservative assumptions  
especially true for global variables
- **Present the optimizer with more context**  
languages with short procedures; assumes context  
improves code

# Key Challenges

## Compilation Time, Memory

Key problem: scalability to large programs

- Dominated by analysis time/memory
- Flow-sensitive analyses: bottleneck often memory (!time)
- $\Rightarrow$  Often limited to fast but imprecise analyses

## Multiple calling environments

Different calls to  $P()$  have different properties:

- known constants, aliases, surrounding execution context (e.g., enclosing loops), function-pointer arguments, ...
- frequency of the call

# Key Challenges

## Recursion

Recursive codes are typically like most difficult types of loops

- No induction variables, complex data structures, complex termination

## Estimating profitability

- even inlining is not clear win
- separation of concerns:
  - ignores resource constraints
  - works best with smaller procedures



# Solution #1:

## Reduction to Intraprocedural

### 1. Conservative:

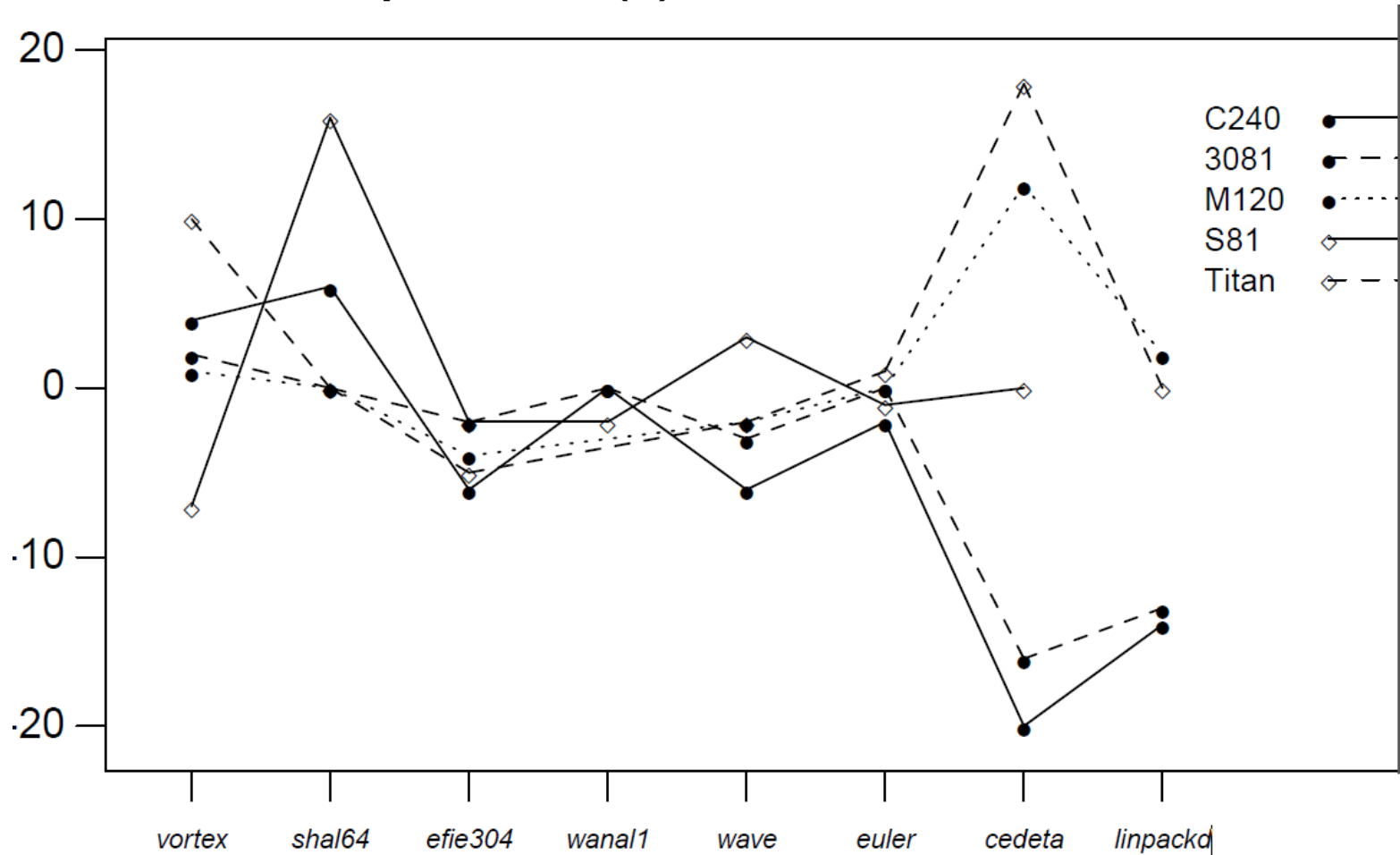
- Analyze each function separately
- At every function call, invalidate all global variables
- The result for each function is conservative, for all values of the input variables

### 2. Inlining:

- At each call, insert the function body
- Can optimize better, use local values of variables
- However, the control flow graph grows exponentially
- Also, recursion causes problems

# Inlining Benefits

↓ Performance Improvement (%)



## **Solution #2:**

# **Analyze Global Flows**

## **Create Whole-Program CFG**

- Possible unrealizable paths
- Tradeoff between precision and space

## **Call String Approach**

- Maintain the context of caller, each call site can have a different analysis
- Call context simulates stack
- Finite unrolling for recursion

# Realizable Paths

## Definition: Realizable Path

A program path is realizable iff every procedure call on the path returns control to the point where it was called (or to a legal exception handler or program exit)

## Whole-program Control Flow Graph?

Conceptually extend CFG to span whole program:

- split a call node in CFG into two nodes: CALL and RETURN
- add edge from CALL to ENTRY node of each callee
- add edge from EXIT node of each callee to RETURN

Problem: This produces many unrealizable paths

Focusing only on **realizable paths** requires **context-sensitive analysis**

# MOP and MVP Solutions

Previously, we learned about meet-over-paths (MOP) solutions for dataflow equations

- These were desired solutions of the analysis

For interprocedural analysis, we need to define a new **meet-over-valid-paths (MVP)** solution, which only combines dataflow facts over the realizable paths.

- Avoids the paths induced by conservative whole-program CFG.
- These would be the desired solutions of interprocedural problems

# Building the Call Graph

**Function pointer variables make this problem hard!**

Fortran: only formal arguments (no assignment)

C, C++, Java, ...: arbitrary function pointer variables and uses

```
void main () {  
    confuse(a,c)  
    confuse(b,d)  
}
```

```
void confuse(x,y) { x(y) }
```

```
void a(z) { z() }
```

```
void b(z) { z() }
```

```
void c { ... }
```

```
void d { ... }
```

# Languages with Function Pointer Assignment

## **Approach 1: Solve CALLS and ALIAS separately**

- Compute whole-program call graph
- Solve ALIAS
- Refine call graph

(Iterate ALIAS and CALLS until there are no changes)

## **Approach 2: Solve CALLS and ALIAS simultaneously**

Context-sensitive alias analysis algorithms can discover call graph as they propagate points-to sets:

- Liang and Harrold (FSE 1999)
- Fähndrich, Rehof and Das (PLDI 2000)
- Lattner and Adve (PLDI 2007)

# Call Graph: Previous Results

## Fortran with Recursion

Precise graph: Callahan, Carle, Hall, Kennedy (87, 90)

- $O(N^{v_{\max}+1})$  logical steps  $N = \#$ procedures  
 $v_{\max} = \max. \#$ procedure-valued parameters for any procedure

Conservative, approximate graph: Hall, Kennedy (90)

- $O(N + PE)$  logical steps  $P = \#$ procedures passed as parameters

## Object-oriented Languages

A framework for call graph construction algorithms, David Grove, Craig Chambers. *ACM TOPLAS*, 23(6), November 2001

- Describes several alternative algorithms in a common framework
- Incorporates class hierarchy analysis, MOD, exception analysis, escape analysis



## Solution #3:

# Functional Approach

**Previous:** Saves space, but still iterates many times of the function

**Goal:** Establish the input/output relationship for the function, i.e., compute function summary

- Analyze once, compute function summary
- At call sites, specialize this summary, without looking at the body
- For recursive calls, unroll

# Classification of IP\* Analyses

**Flow-insensitive:** computes a single result for entire program/procedure

- Can be solved in time polynomial in the size of the call graph (Banning, POPL, 1979)

**Flow-sensitive:** computes distinct result for each program point

- NP-complete or Co-NP complete (Myers, POPL, 1981).

**Context-insensitive:** includes realizable and unrealizable paths

**Context-sensitive:** explicitly excludes unrealizable paths

**May problems** describe events that may happen as the result of executing a given call

**Must problems** describe events that always happen when a given call is executed

# Classification of IP Analyses

## Call Graph:

- represents how the procedures (subprograms) are being called within the program code
- Nodes represent procedures, e.g., f, g...
- Edges (f, g) specify the caller and the callee, e.g., procedure f calls procedure g.
- A cycle in the graph indicates recursive procedure calls

# Classical IP problems

**Side-effect problems:** “backward” IP dataflow problems

**Propagation problems:** “forward” IP dataflow problems

(where backward and forward refer to call-graph).

- **CALLS:** Constructing the call graph
- **ALIAS:** Alias analysis
- **MOD:** Variables possibly modified due to a call
- **REF:** Variables possibly used due to a call
- **KILL:** Variables definitely modified before use due to a call
- **USE:** Variables possibly used before being modified due to a call
- **CONST:** Constant propagation

# Interprocedural Side-Effect Problems

“A Schema for Interprocedural Modification Side-Effect Analysis with Pointer Aliasing,” W. Landi et al., ACM TOPLAS, March 2001.

**Problems** (for a call site  $s$ )

- **MOD( $s$ ):**  
 $v \in \text{MOD}(s)$  iff statement  $s$  might change  $v$ 's value
- **MOD( $F$ ):**  
 $v \in \text{MOD}(F)$  iff function  $F$  might change  $v$ 's value
- Similarly **REF( $s$ ), REF( $F$ ):**  
 $v \in \text{REF}(* )$  iff statement/function might reference  $v$ 's value

# Interprocedural Side-Effect Analysis

**Compute:**  $\text{MOD}(s)$ ,  $\text{MOD}(F)$ ,  $\text{REF}(s)$ ,  $\text{REF}(F)$

## Strategy

1. Perform interprocedural alias analysis (perhaps context-sensitive)
2. Compute direct side-effects of assignments
3. Solve dataflow equations iteratively on the Interprocedural Control Flow Graph
  - Use context (reaching aliases – **RAs**) in each dataflow equation

# Interprocedural Side-Effect Analysis

## Assumptions:

- Simple programs
- No global variables
- “By-reference” passing:  
pointers

# Interprocedural Side-Effect Analysis

## From Local Analysis:

- **DIRMOD(s)**: variables directly modified by assignment  $s$
- **$B_C(\text{VarSet})$** : Translates VarSet from names in callee (F) to names in caller at call-site C

IP dataflow problem is decomposed into several dataflow equations. They are solved by iteration on the call graph.



# Interprocedural Side-Effect Analysis

## CondLMOD( $n$ , RA):

variables modified by assignment  $n$  due to aliases after any predecessor of  $n$ , under context RA

$$\text{CondLMOD}(n, RA) = \bigcup_{p:p \rightarrow n} \left\{ X_1 \mid \begin{array}{l} (X_1, X_2) \in \text{Alias}(p, RA) \\ \wedge X_2 = \text{DIRMOD}(n) \end{array} \right\}$$

# Interprocedural Side-Effect Analysis

## **CondIMOD(P, RA):**

variables modified by assignments in procedure P,  
under context RA

$$\text{CondIMOD}(P, RA) = \bigcup_{\text{assignments } n \in P} \text{CondLMOD}(n, RA)$$

# Interprocedural Side-Effect Analysis

## **PMOD(P,RA):**

variables modified by procedure P under RA

$$\text{PMOD}(P, RA) = \text{CondIMOD}(P, RA) \cup \bigcup_{\substack{C_Q \in P : \text{call to } Q \\ RA' \in \text{contexts\_of}(C_Q, RA)}} b_{C_Q}(\text{PMOD}(Q, RA'))$$

# Interprocedural Side-Effect Analysis

## **CMOD(n,RA):**

variables modified by statement  $n$  under  $RA$

$$\text{CMOD}(n, RA) = \begin{cases} \text{CondLMOD}(n, RA) & \text{if } n \text{ is an assignment} \\ \bigcup_{RA' \in \text{contexts\_of}(n, RA)} b_n(\text{PMOD}(Q, RA')) & \text{if } n \text{ is a call to } Q \\ \phi & \text{otherwise} \end{cases}$$

# Interprocedural Side-Effect Analysis

**Finally:**

$$\text{MOD}(n) = \bigcup_{\text{all contexts } RA \text{ for } P} \text{CMOD}(n, RA)$$

$$\text{MOD}(P) = \bigcup_{\text{all contexts } RA \text{ for } P} \text{PMOD}(P, RA)$$

# IP Constant Propagation

## The problem

Compute sets of pairs  $(name, value)$  at entry to each function and after each call site, where  $value$  is an element of the usual CONST lattice ( $\top, \perp$ , or constant value).

## Key considerations

1. Constant values available at call sites
  - deriving initial information
2. Transmission of values across call sites and returns
  - interprocedural data-flow problem
3. Transmission of values through procedure bodies
  - single procedure data flow (*jump function*)

# IP Constant Propagation

## Challenges:

1. Overall problem is undecidable.
2. Constant propagation is flow-sensitive:  
⇒ Must have all procedures in memory simultaneously

**Solution:** Capture approximate effects of function bodies with “**jump functions**.”

Callahan, Cooper, Kennedy, and Torczon, “Interprocedural constant propagation”, SIGPLAN 86, July 1986.

Interprocedural Constant Propagation: A Study of Jump Function Implementations, Dan Grove and Linda Torczon. PLDI 1993.

# IP Constant Propagation

## Build interprocedural value graph

- analogous to the SSA graph used in SCCP
- standard CONST lattice: values are either T, (constant), or  $\perp$

## Use a standard iterative approach:

- maintain a worklist of formal parameters
- add a parameter to the worklist every time it changes value
- any parameter changes value at most twice



# IP Constant Propagation

Use two types of jump functions:

- **forward jump function:** value passed to a formal parameter at a call-site (as function of formal parameters of caller)
- **return jump function:** each return value from a procedure (as a function of formal parameters of the procedure)

# Example Jump Functions

## Literal Constant Jump Function:

$J_s^y = c$ , if  $y$  is the literal constant  $c$  at call site  $s$  (else,  $\perp$ )

## Intraprocedural Constant Jump Function:

$J_s^y = c$ , if intraprocedural analysis can prove  $y = c$  at call site  $s$  (else,  $\perp$ )

## Pass-through Parameter Jump Function:

$J_s^y = c$ , (as above), or  
 $x$ , if  $y = x$  at  $s$  and  $x$  is a formal parameter of caller (else,  $\perp$ )

## Polynomial Parameter Jump Function:

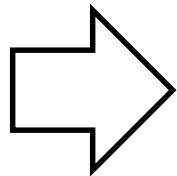
$J_s^y = c$  (as above), or  
 $f(\vec{x})$  if  $y = f(\vec{x})$  at  $s$ , where  $\vec{x}$  are formal parameters of caller and  $f$  is a polynomial function (else,  $\perp$ )

# **INTERPROCEDURAL OPTIMIZATIONS**

# Inline Substitution

The code from one subroutine is substituted at the call site; formal parameters are replaced by actual parameters:

```
int f (int x) {  
    int r = g(x);  
    return r; }  
int g(int y) {  
    return 2*y}
```



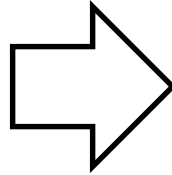
```
int f (int x) {  
    int r = 2*x;  
    return r;  
}
```

- Can always be applied
- But can be too expensive (exponential blowup)
- Recompile of a single function will cause project recompilation

# Function Cloning

Specialize function for specific values of the parameters

```
int f(int a[], int s) {  
    for (i=0;i<len(a);i++)  
        a[i*s-s+1]=  
            a[i*s-s+1]+3;  
}
```



```
int f_s1(int a[], int s) {  
    for (i=0;i<len(a);i++)  
        a[i*s-s+1]=a[i*s-s+1]+3;  
}  
int f_s0(int a[], int s) {  
    for (i=0;i<len(a);i++)  
        a[1]=a[1]+3;  
}
```

**Vectorizable when  $s > 0$ ,**  
**not vectorizable when  $s = 0$**

- Enhances the applicability of constant propagation

# Separate Compilation

## The problem

Interprocedural data flow analysis introduces subtle dependences

- optimized procedures are program-specific
- correctness of object code depends on whole program

Changing one procedure can force many compilations:

- the procedure, itself, for different programs
- other procedures within those programs

## Solution: Separate Compilation

- Allows subsets of a program to be compiled separately and then linked together into a final executable.
- After a module is changed, only need to re-do selected optimizations on selected procedures
- Analysis to determine which files were changed: **dataflow!**