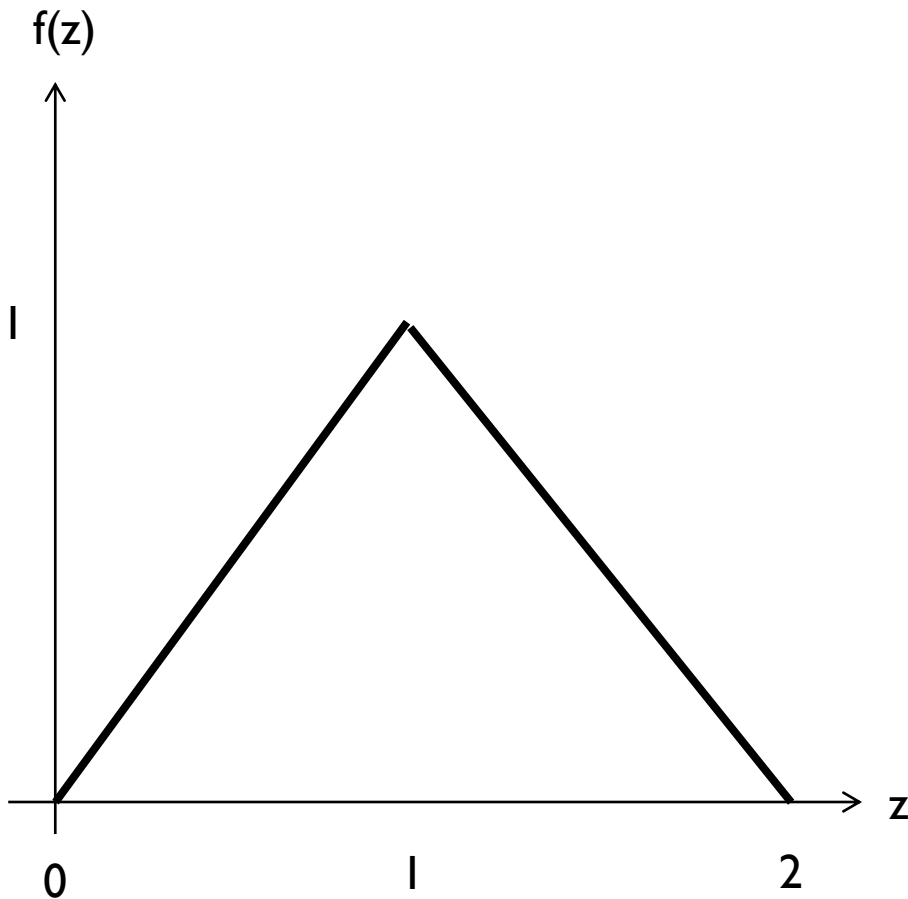


Probabilistic & **A**pproximate **C**omputing

Sasa Misailovic

UIUC

Distribution of sum of two uniforms



$$\begin{cases} 2 - Z & 1 \leq Z \leq 2 \\ Z & 0 \leq Z < 1 \end{cases}$$

$X := \text{Uniform}(0,1)$

$Y := \text{Uniform}(0,1)$

$Z := X + Y$

return Z

\$ psi sum_uniform.prb

Probabilistic Programs

Extend Standard (Deterministic) Programs

Distribution `X := Uniform(0, 1);`

Assertion `assert (X >= 0);`

Observation `observe (X >= 0.5);`

Query `return X;`

Probabilistic Model

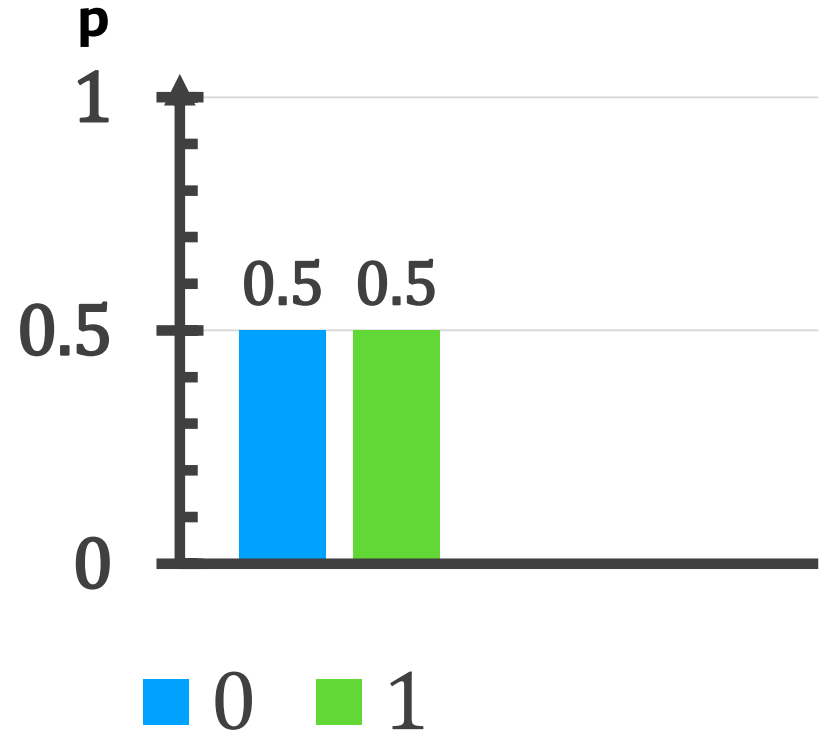
$A \sim \text{Bernoulli}(0.5)$

$P(A = 1)$



head: 1

tail: 0



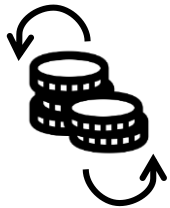
Probabilistic Model

$A \sim \text{Bernoulli}(0.5)$

$B \sim \text{Bernoulli}(0.5)$

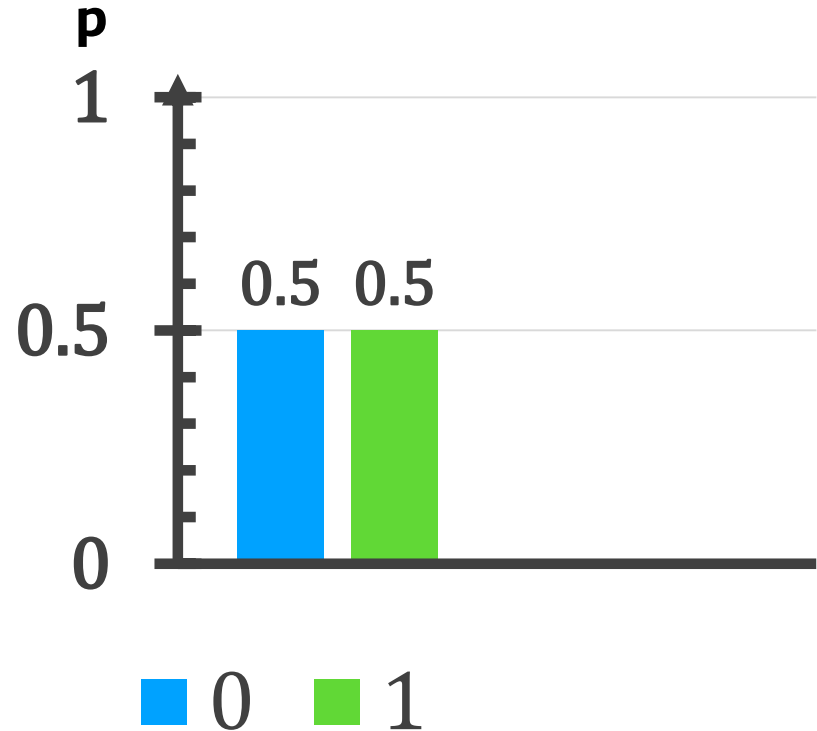
$C \sim \text{Bernoulli}(0.5)$

$P(A = 1)$



head: 1

tail: 0



Probabilistic Model

$A \sim \text{Bernoulli}(0.5)$

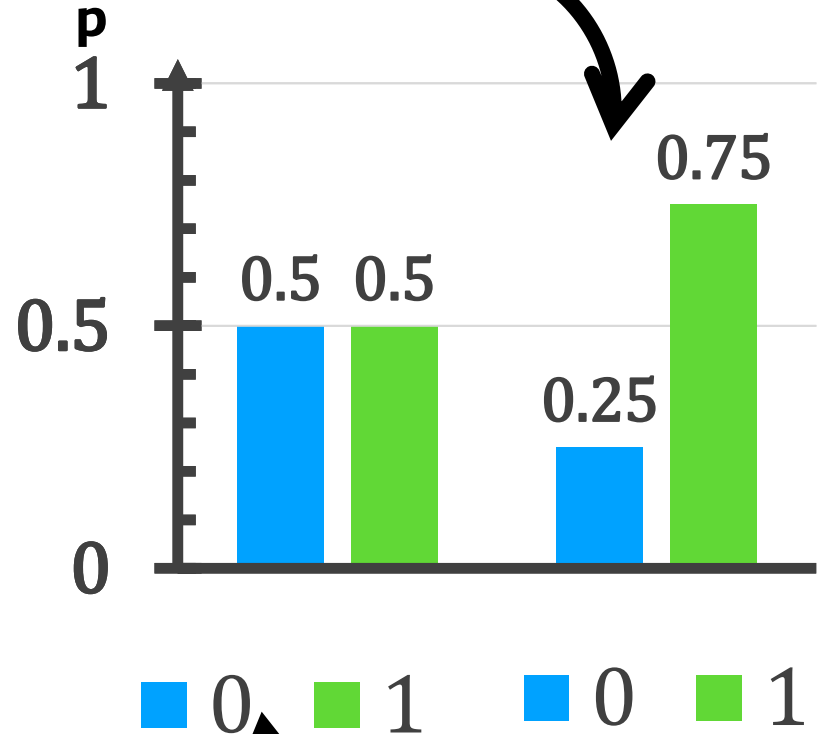
$B \sim \text{Bernoulli}(0.5)$

$C \sim \text{Bernoulli}(0.5)$

$P(A = 1 | A + B + C \geq 2)$



Posterior Distribution



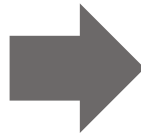
Prior Distribution

Probabilistic Programming

$A \sim \text{Bernoulli}(0.5)$

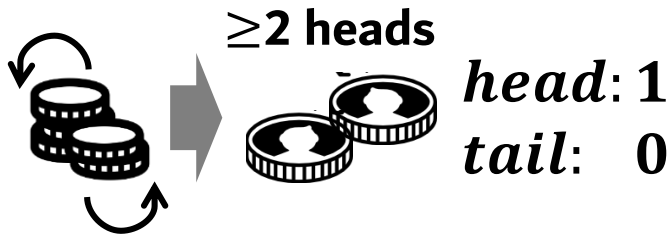
$B \sim \text{Bernoulli}(0.5)$

$C \sim \text{Bernoulli}(0.5)$



```
def main() {  
    A:=flip(0.5);  
    B:=flip(0.5);  
    C:=flip(0.5);  
  
    observe(A+B+C>=2);  
    return A;  
}
```

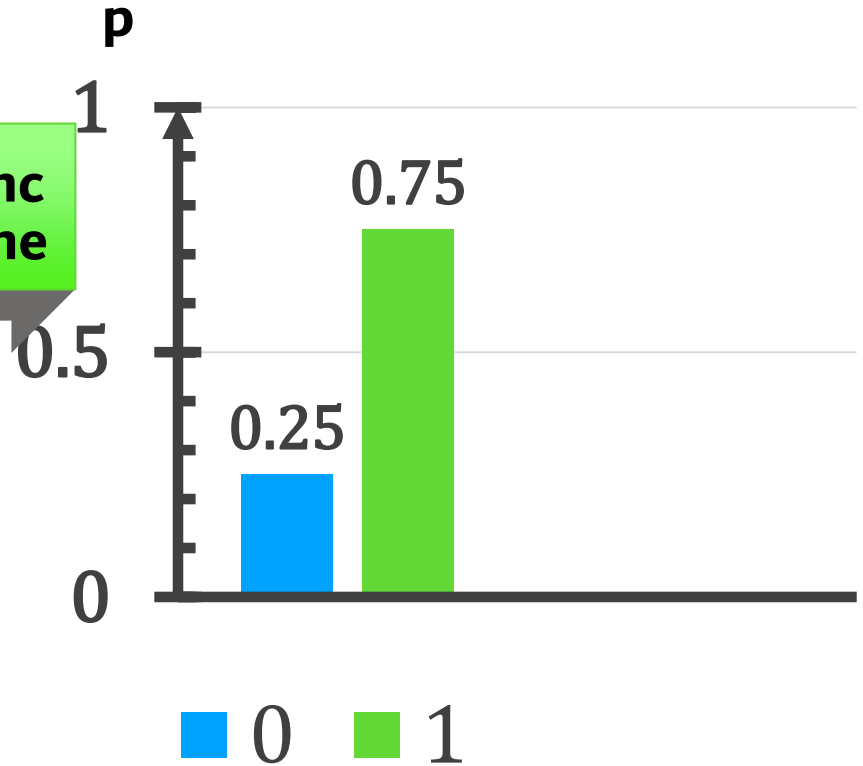
$P(A = 1 | A + B + C \geq 2)$



Probabilistic Programming

```
def main() {  
  A:=flip(0.5);  
  B:=flip(0.5);  
  C:=flip(0.5);  
  observe(A+B+C>=2);  
  return A;  
}
```

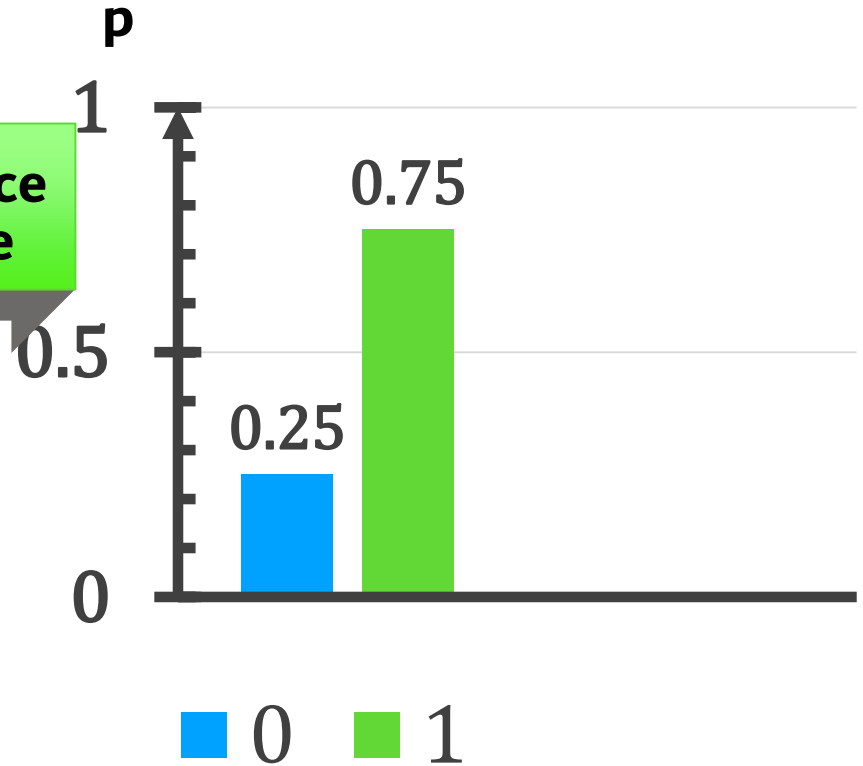
Inference Engine



Probabilistic Programming

```
def main() {  
  A:=flip(0.5);  
  B:=flip(0.5);  
  C:=flip(0.5);  
  observe(A+B+C>=2);  
  return A;  
}
```

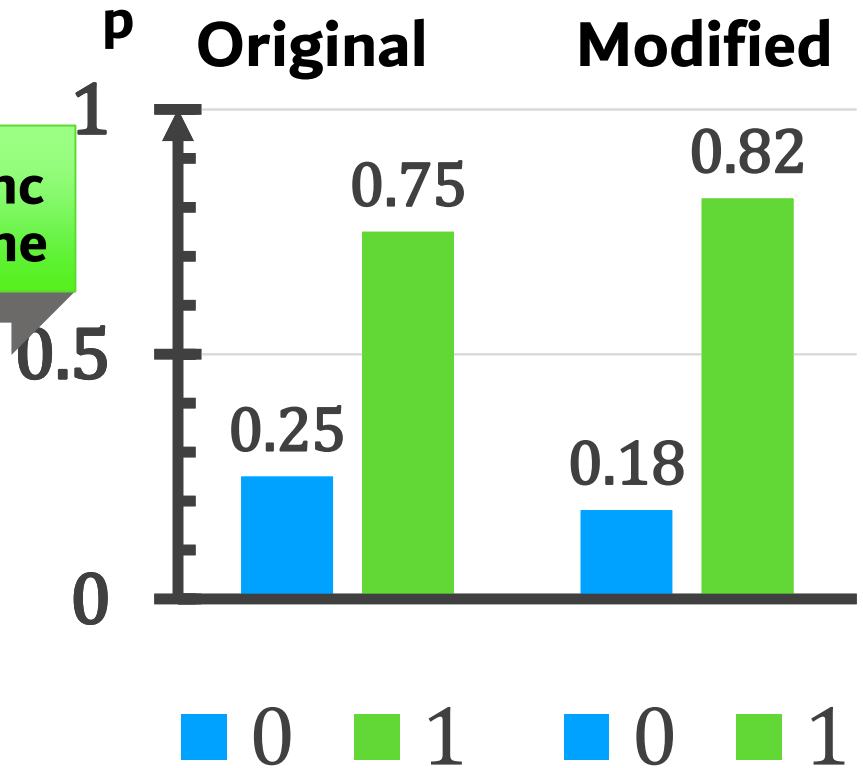
Inference Engine



Probabilistic Programming

```
def main() {  
  A:=flip(0.5+0.1);  
  B:=flip(0.5);  
  C:=flip(0.5);  
  observe(A+B+C>=2);  
  return A;  
}
```

Inference Engine

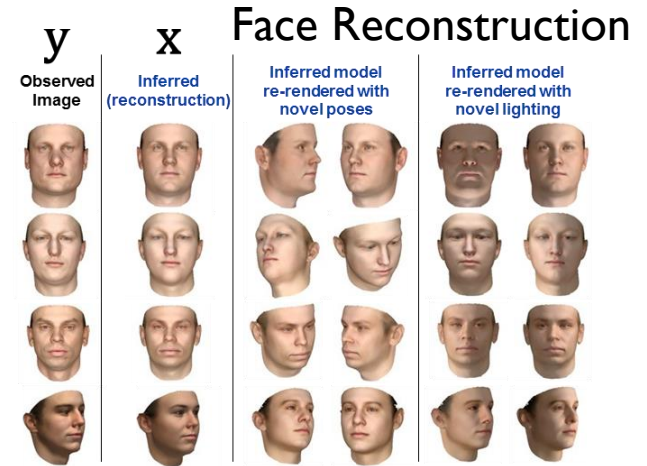
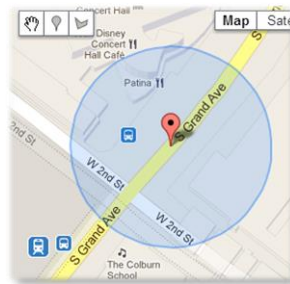


Probabilistic Applications

Modeling of Complex Systems



GPS & Navigation



Scene labeling



Spam Filter



UBER



Pyro



Tensorflow

Example Language:

WWW.WEBPPL.ORG

Probability Refresher

2.1. Basic definition.

We define a *probability triple* or (*probability*) *measure space* or *probability space* to be a triple $(\Omega, \mathcal{F}, \mathbf{P})$, where:

- the *sample space* Ω is any non-empty set (e.g. $\Omega = [0, 1]$ for the uniform distribution considered above);
- the σ -*algebra* (read “sigma-algebra”) or σ -*field* (read “sigma-field”) \mathcal{F} is a collection of subsets of Ω , containing Ω itself and the empty set \emptyset , and closed under the formation of complements* and countable unions and countable intersections (e.g. for the uniform distribution considered above, \mathcal{F} would certainly contain all the intervals $[a, b]$, but would contain many more subsets besides);
- the *probability measure* \mathbf{P} is a mapping from \mathcal{F} to $[0, 1]$, with $\mathbf{P}(\emptyset) = 0$ and $\mathbf{P}(\Omega) = 1$, such that \mathbf{P} is countably additive as in (1.2.3).

Probability Refresher

Probability Distribution

- Discrete Distributions
- Continuous Distributions
- Hybrid Joint Distributions

Distribution Function

Probability Distribution Function

Probability Mass Function

Probability Density Function

Expectation

Expected value: measure of central tendency

Variance: measure of spread

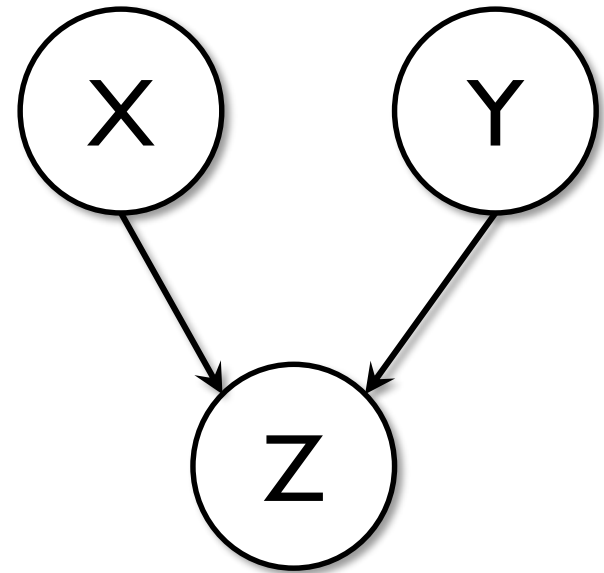
Probabilistic Programs and Graphical Models

$X := \text{Uniform}(0, 1)$

$Y := \text{Uniform}(0, 1)$

$Z := X + Y$

return Z



Dependency Graph

Bayes' Rule

Belief Revision



Thomas Bayes
1701 –1761

Bayes' Rule

Belief Revision

Hypothesis



$$\Pr(\theta | x) = \frac{\Pr(x | \theta) \cdot \Pr(\theta)}{\Pr(x)}$$



Data

Bayes' Rule

Belief Revision

Posterior
Distribution

Likelihood

Prior
Distribution



$$\Pr(\theta | x) = \frac{\Pr(x | \theta) \cdot \Pr(\theta)}{\Pr(x)}$$



Normalization
Constant

Is Our Brain Statistical?*

Probability of sickness is 1%

If a patient is sick, the probability that medical test returns positive is 80% (true positive)

If a patient is not sick, the probability that medical test returns positive is 9.6% (false positive)

For a given patient, the test returned positive.

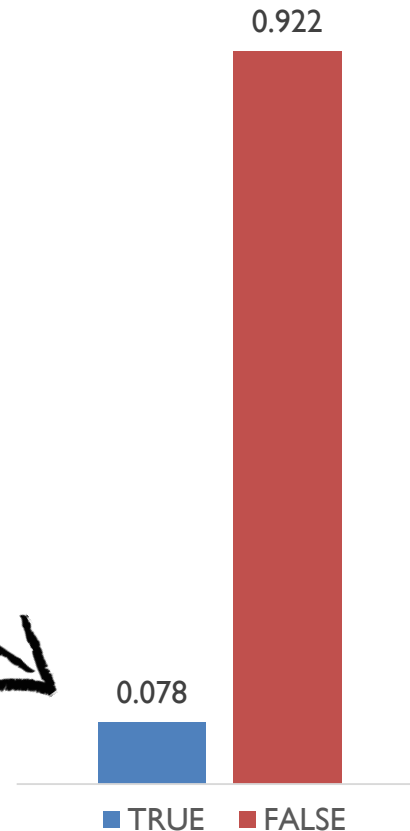
What is the probability that the patient is sick?

Is Our Brain Statistical?

```
var test_effective = function() {  
  var PatientSick = flip(0.01);  
  
  var PositiveTest =  
    PatientSick? flip(0.8): flip(0.096);  
  
  condition (PositiveTest == true);  
  
  return PatientSick;  
}
```

```
Infer ({method: 'enumerate'},  
      test_effective)
```

Fallacy:
Base rate
neglect



For discussion: Goodman & Tenenbaum,
Probabilistic Models of Cognition (Ch. 3)

Bayesian Nets

Alternative representation of probabilistic models

Graphical representation of dependencies among random variables:

- Nodes are variables
- Links from parent to child nodes are direct dependencies between variables
- Instead of full joint distribution, now terms $\Pr(X | \textit{parents}(X))$.

The graph has no cycles! DAG

Queries

Posterior distribution – what we got

Expected value – $\mathbb{E}(X) = \sum_{x \in \text{Dom}(X)} x \cdot \text{Pr}(x)$

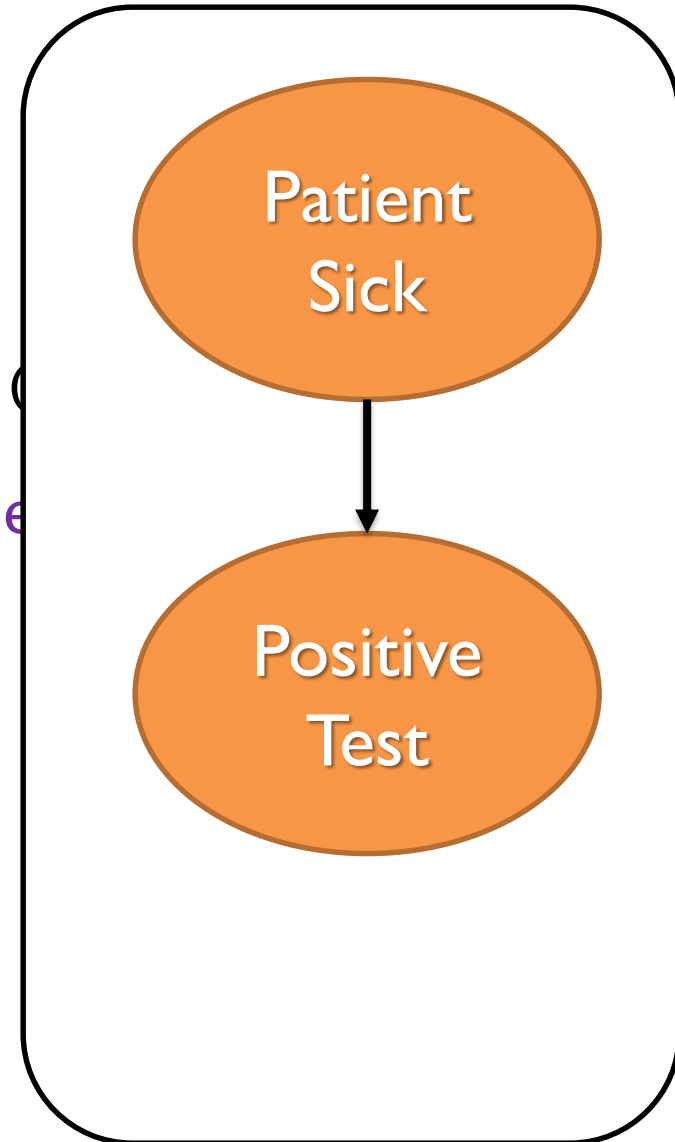
Most likely value – Mode of the distribution

Variable Dependencies

```
var test_effective = function() {  
  var PatientSick = flip(0.01);  
  
  var PositiveTest =  
    PatientSick? flip(0.8): flip(0.096);  
  
  condition (PositiveTest == true);  
  
  return PatientSick;  
}  
  
Infer ({method: 'enumerate'},  
      test_effective)
```

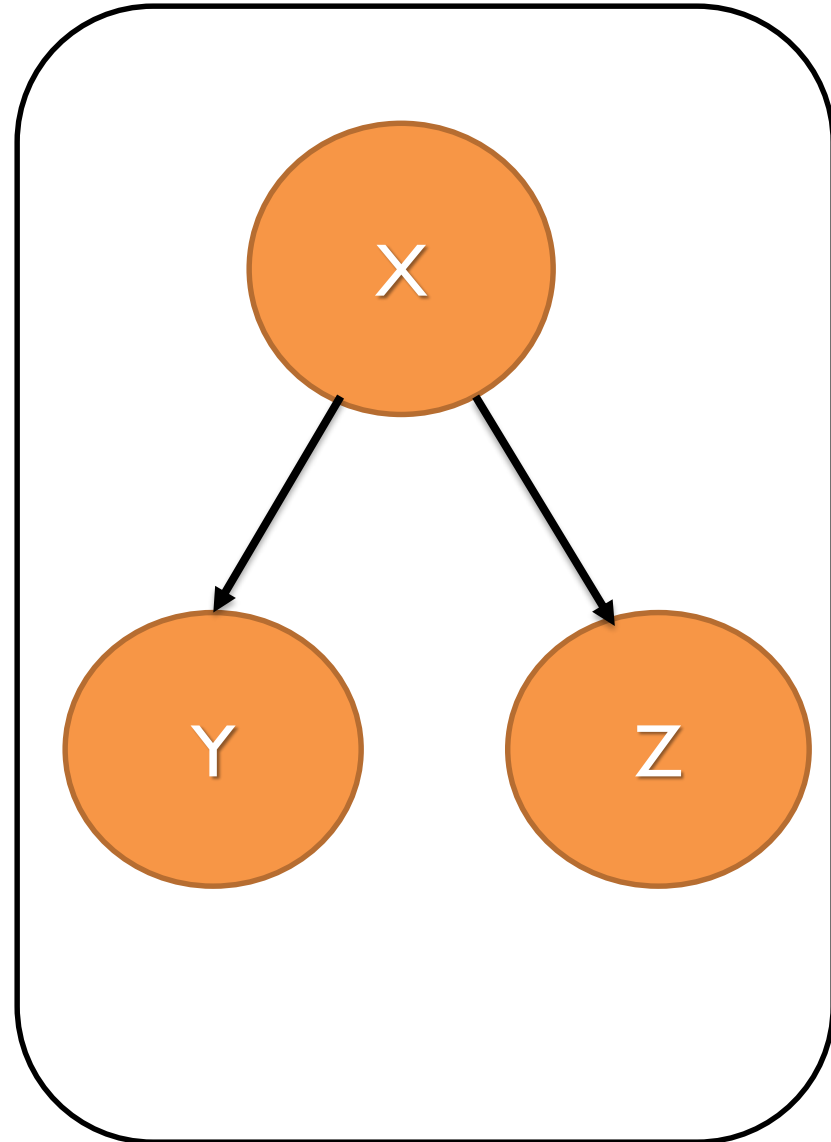
Variable Dependencies

```
var test_effective = function()  
  var PatientSick = flip(0.01);  
  
  var PositiveTest =  
    PatientSick? flip(0.8): flip(0.01);  
  
  condition (PositiveTest == true)  
  
  return PatientSick;  
}  
  
Infer ({method: 'enumerate'},  
      test_effective)
```



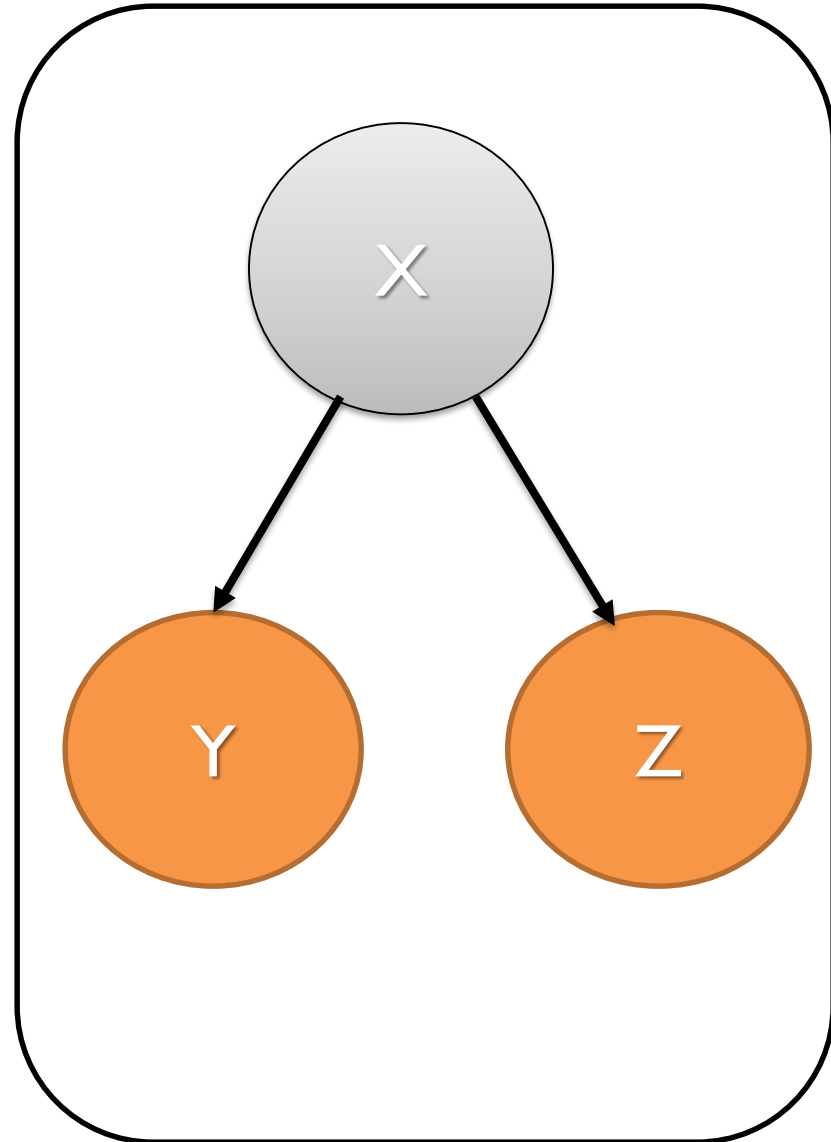
Variable Dependencies

```
var test_x = function() {  
  var x = flip(0.50);  
  
  var y = x?  
    flip(0.1): flip(0.2);  
  
  var z = x?  
    flip(0.3): flip(0.4);  
  
  condition(x == 1)  
  
  return [y, z]  
}
```



Variable Dependencies

```
var test_x = function() {  
  var x = flip(0.50);  
  
  var y = x?  
    flip(0.1): flip(0.2);  
  
  var z = x?  
    flip(0.3): flip(0.4);  
  
  condition(x == 1)  
  
  return [y, z]  
}
```



Reminder: Independence

Definition:

$$\mathit{Pr}(X, Y) = \mathit{Pr}(X) \cdot \mathit{Pr}(Y)$$

But also*:

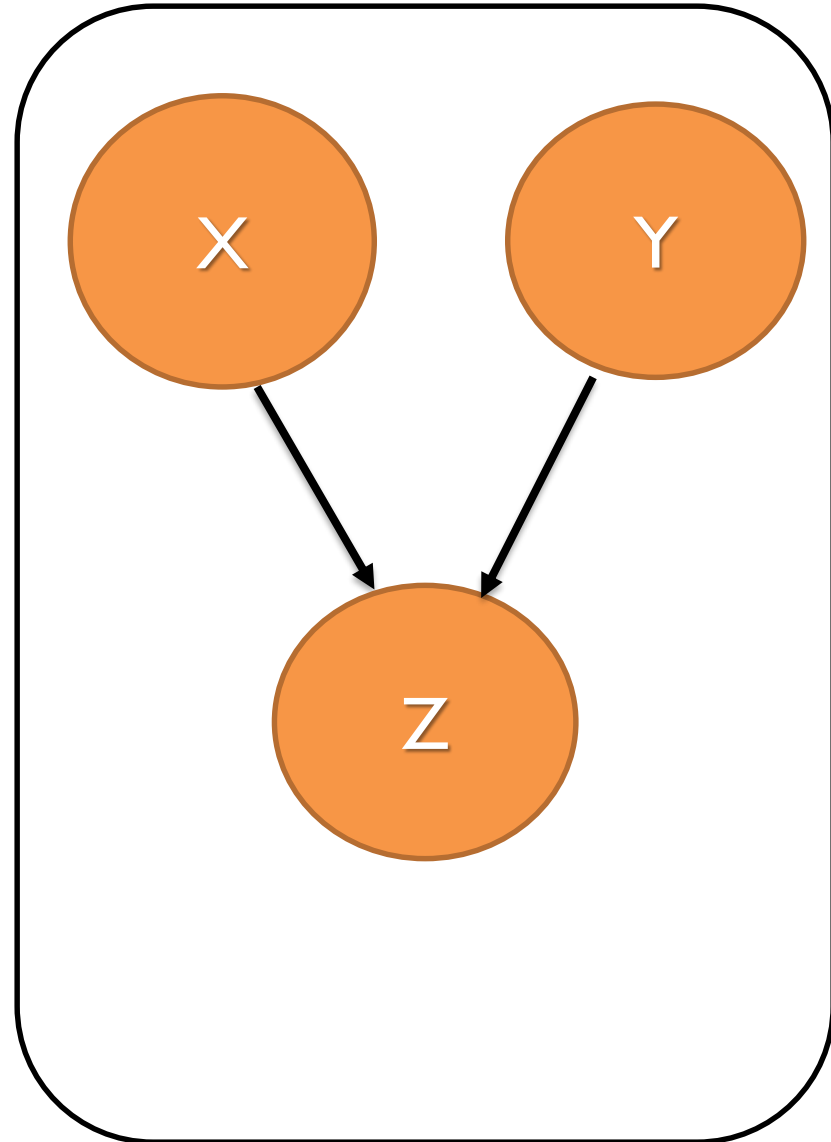
$$\mathit{Pr}(X | Y) = \mathit{Pr}(X)$$

$$\mathit{Pr}(Y | X) = \mathit{Pr}(Y)$$

*Using the fact that for any two variables $\mathit{Pr}(X, Y) = \mathit{Pr}(X|Y) \cdot \mathit{Pr}(Y)$

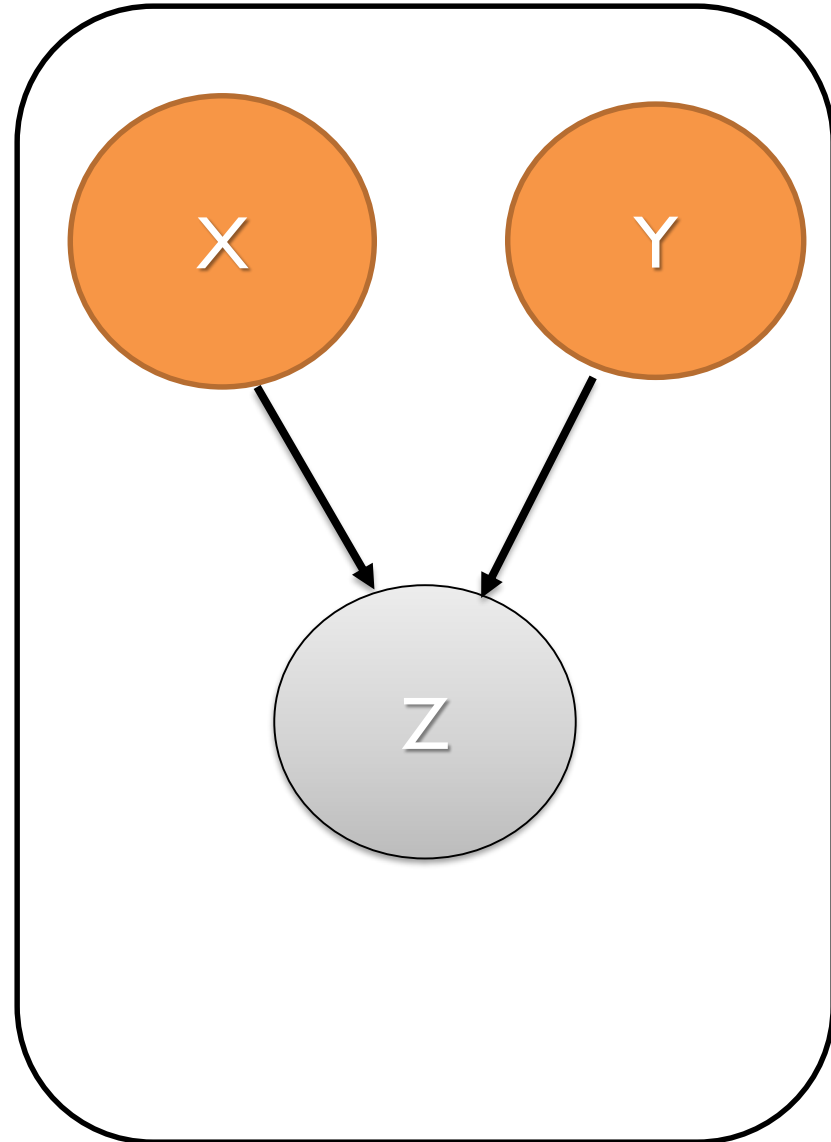
Variable Dependencies

```
var test_z = function(){  
  var x = flip(0.50);  
  
  var y = flip(0.1);  
  
  var z = x+y;  
  
  condition(z == 1);  
  
  return x;  
}
```



Variable Dependencies

```
var test_z = function(){  
  var x = flip(0.50);  
  
  var y = flip(0.1);  
  
  var z = x+y;  
  
  condition(z == 1);  
  
  return x;  
}
```



Bayes' Rule

Belief Revision

Posterior Distribution

Likelihood

Prior Distribution

$$\Pr(\theta | x) = \frac{\Pr(x | \theta) \cdot \Pr(\theta)}{\Pr(x)}$$

Normalization
Constant

Bayes' Rule

Belief Revision

Posterior
Distribution



$$\Pr(\theta | x) \sim \Pr(x | \theta) \cdot \Pr(\theta)$$

Likelihood



Prior
Distribution



Enough to order different interpretations and select the most likely one

Bayes' Rule

Belief Revision

Posterior
Distribution



$$\Pr(\theta \mid x) \sim \Pr(x \mid \theta) \cdot \Pr(\theta)$$

Likelihood



Prior
Distribution

Equi-probable



Enough to order different interpretations and select the most likely one

Bayes' Rule

Belief Revision

Posterior
Distribution



$$\Pr(\theta \mid x) \sim \Pr(x \mid \theta)$$

Likelihood



Enough to order different interpretations and select the most likely one

Beyond Bayesian Net Models

Geometric Distribution: Probability of the number of Bernoulli trials to get one success

```
var geometric = function() {  
  return flip(.5) ? 0 : geometric() + 1;  
}
```

```
var dist = Infer({method: 'enumerate', maxExecutions: 10},  
                geometric);  
viz.auto(dist);
```

Exact Inference

Naïve approach: Compute $P(x_1, x_2, \dots, x_n)$

Better approach:

Take advantage of (conditional) independencies

- Whenever we can expose conditional independence, e.g., $P(x_1, x_2 | x_3) = P(x_1 | x_3) \cdot P(x_2 | x_3)$ the computation is more efficient

Compute distributions from parents to children

Complexity of Exact Inference

Number of variables: n

Naïve enumeration: complexity is $O(2^n)$

Variable Elimination: if the maximum number of parents of the nodes is $k \in \{1, \dots, n\}$, then the complexity is $n \cdot O(2^k)$.

For many models this is a good improvement, but always possible to construct pathological models.