# **CS 598sm**

Probabilistic & Approximate Computing

http://misailo.web.engr.lllinois.edu/courses/cs598

## **Today's Topic**

The software is written by humans, and thus can have errors.

How do we find errors or make sure they are absent?

## Testing in a Nutshell

**Test Inputs** 

**Program Under Test** 

**Test Oracle** 

## Testing in a Nutshell

#### **Test Inputs**

## **Program Under Test**

**Test Oracle** 

```
1, -1, 0, 2, 3, 100...
int square(x) {
  return x*x
100 : 10000 }
```

# But we already know:

Approximate
Program Analysis =

**Accuracy + Safety** 

How do we adapt the existing testing practices to the new computations?

## **Analysis Concerns for AI Systems**

From: Trustworthy AI by Jeannette M. Wing:

After two decades of investment and advances in research and development, *trustworthy* has come to mean a set of (overlapping) properties:

- Reliability: Does the system do the right thing?
- Safety: Does the system do no harm?
- Security: How vulnerable is the system to attack?
- Privacy: Does the system protect a person's identity and data?
- Availability: Is the system up when I need to access it?
- Usability: Can a human use it easily?

## **Analysis Concerns for Al Systems**

AI systems raise the bar in terms of the set of properties of interest. In addition to the properties associated with trustworthy computing (from above), we also want (overlapping) properties such as:

- Accuracy: How well does the AI system do on new (unseen) data compared to data on which it was trained and tested?
- Robustness: How sensitive is the system's outcome to a change in the input?
- Fairness: Are the system outcomes unbiased?
- Accountability: Who or what is responsible for the system's outcome?
- Transparency: Is it clear to an external observer how the system's outcome was produced?
- Interpretability/Explainability: Can the system's outcome be justified with an explanation that a human can understand and/or that is meaningful to the end user?
- Ethical: Was the data collected in an ethical manner? Will the system's outcome be used in an ethical manner?
- ...and others, yet to be identified

# **Analysis Concerns for AI Systems**

The machine learning community considers accuracy as a gold standard, but trustworthy AI requires us to explore tradeoffs among these properties. For example, perhaps we are willing to give up on some accuracy in order to deploy a fairer model. Also, some of the above properties

Traditional software and hardware systems are complex due to their size and the number of interactions among their components. For the most part, we can define their behavior in terms of discrete logic and as deterministic state machines.

Today's AI systems, especially those using deep neural networks, add a dimension of complexity to traditional computing systems. This complexity is due to their inherent probabilistic nature. Through probabilities, AI systems model the uncertainty of human behavior and the uncertainty of the physical world. More recent advances in machine learning, which rely on big data, add to their probabilistic nature, as data from the real world are just points in a probability space. Thus, trustworthy AI necessarily directs our attention from the primarily deterministic nature of traditional computing systems to the probabilistic nature of AI systems.

## How Well Do I Test The Program?

#### Idea #1:

#### **Coverage:**

- Line
- Branch
- Path

```
int square(x) {
  return x*x
float abs(float x) {
  if x > 0
    return x;
  else
    return -x;
float f(float x, float eps) {
  float s = 0;
  while (x > eps) {
    S = S + X;
    x = x / 2;
  return s;
```

## How do We Extend?

Make an analogy with the traditional coverage testing But for most approximate computations, it matters which values we passed, not just which statements branches we visited!

"Neuron Coverage"

- SOSP paper
- Also: <a href="https://github.com/TrustAl/DeepCover">https://github.com/TrustAl/DeepCover</a>

Various works for numerical computations

## How Well Did I Test The Program?

## Idea #2: Mutation Testing

```
float f(float x, float eps) {
  float s = 0;
  while (x > eps) {
    s = s + x;
    x = x / 2;
  }
  return s;
}
```



Mutants change the semantics of the program

The Test Suite is successful if it 'kills' all the mutants

Problem: Some mutants may legally pass as reasonable approximations (e.g., Hariri et al. ICST 2018)

```
float f(float x, float eps) {
 float s = 0;
 while (x > eps) {
   S = S - X;
   x = x * 2;
  return s;
float f(float x, float eps) {
 float s = 1;
 while (x < eps) {
    S = S + X;
   x = x / 2;
  return s;
float f(float x, float eps) {
 float s = 0;
  while (x > eps) {
    s = s + eps;
   x = x / 2;
  return x;
```

## **An Important Distinction**

**Testing ML Model:** Does the model have the desired property?

• E.g., is the label of a DNN correct wrt human expectation, or is the model robust to noise or perturbations of the inputs

Testing ML System: Is the system implementation correct?

• E.g., is the label of a DNN properly computed, or is the system not crashing on a bad input

## What is the Correct Output?

```
0.2 + 0.2?
if Bernoulli (0.5) return 1.0 else return -1.0?
img = readImage(...)
label = DNN(img) ?
```

## **Metamorphic Testing**

**Test oracle problem** = hard to determine the expected outcomes

**Metamorphic test** = establish a relation that holds between multiple inputs and also between their outputs; if the input gets transformed in a particular way, we will also know how the output will be transformed. E.g., exp(x) = Y. then  $exp(x+1) = Y^*e$ 

Identifying Implementation Bugs in Machine Learning Based Image Classifiers using Metamorphic Testing (ISSTA 2018)

- (1) MR-1: Permutation of training & test features
- (2) MR-2: Permutation of order of training instances
- (3) MR-3: Shifting of training & test features by a constant (only for RBF kernel)
- (4) MR-4: Linear scaling of the test features (only for linear kernel)



(d) GBR













ing data

(a) Original train-(b) Matrix Trans- (c) 90° rotation of (d) Transform of form of original









(f) RBG

(e) 180° rotation 180° rotation

(f) Transform of (g) 270° rotation (h) Transform of

: Permutation of RGB channels for one instance of training data. The test data is permuted in similar fashion. The results should be very similar whether the ResNet application is trained & tested on the original or permuted data.

(e) GRB

Figure 8: Permutation of CONV order for one instance of training data. The test data is permuted in similar fashion

## **Fuzz Testing**

Generate many inputs randomly.

See if the system fails (crashes, hangs, etc.)

or develop some metamorphic relation to use as the oracle

Had a lot of success in traditional programming systems

- Compilers
- Security

## **CSmith**

Generates arbitrary C programs that conform to the C99 standard.

- Finding and Understanding Bugs in C Compilers Xuejun Yang, Yang Chen, Eric Eide, John Regehr (PLDI '11)
- Explores atypical combinations of C language features
- Found many bugs in existing compilers
- Key challenge is targeting program generation to more likely reveal potential problems
- Trivia: the program size that helped discover most bugs was around 82KB

Fuzzing (for various purposes) is a vibrant research area these days

## **Checking for Correctness**

- I. Make sure the compiler is not behaving unexpectedly: crashing, diverging, etc.
- 2. Compare generated programs:
  - Compile with multiple compilers/versions or optimization levels and see if the results differ (see e.g., CSmith)
  - Change a program in some controlled manner (V. Le at al. PLDI'14, OOPSLA'15)
     <a href="http://web.cs.ucdavis.edu/~su/emi-project/">http://web.cs.ucdavis.edu/~su/emi-project/</a>

## **Test Oracles**

- I. Detect crashing or hanging compilers
- 2. Differential Testing
- Try multiple compilers do they result in the same outcome
- Cross-compiler, Cross-optimization, Cross-version
- Compare the results of the compiled program or the code itself
- 3. Metamorphic testing
- Change the input program in a way that you expect the output to change.
- E.g., if the program compiles f(x) { return x } then it should compile g(x) { return 2\*x }
- But more often, these relations are equivalences, even for a particular input, e.g., f(x) { return x + 2 } and g() { return 4 } are equivalent when testing f(2) and g().

## Example from EMI (PLDI'14)

```
struct tiny { char c; char d; char e; };
void foo(struct tiny x) {
   if (x.c != 1) abort();
   if (x.e != 1) abort();
}
int main() {
   struct tiny s;
   s.c = 1; s.d = 1; s.e = 1;
   foo(s);
   return 0;
```

A bug in the LLVM optimizer causes this miscompilation. The developers believe that the Global Value Numbering (GVN) optimization turns the struct initialization into a single 32-bit load. Subsequently, the Scalar Replacement of Aggregates (SRoA) optimization decides that the 32-bit load is undefined behavior, as it reads past the end of the struct, and thus does not emit the correct instructions to initialize the struct. The developer who fixed the issue characterized it as

"... very, very concerning when I got to the root cause, and very annoying to fix."

Figure 2: Reduced version of the code in Figure 1b for bug reporting. (http://llvm.org/bugs/show\_bug.cgi?id=14972)

```
Partial Redundancy Elimination (PRE) detects the expression "e2147483647 - b" as loop invariant. Loop Invariant Motion (LIM) tries to move it up from the innermost loop to the body of the outermost loop. Unfortunately, this optimization is problematic, as GCC then detects a signed overflow in the program's optimized version and this (incorrect) belief of the existence of undefined behavior causes the compiler to generate non-terminating code (and the bogus warning at -02).
```

```
int a, b, c, d, e;
int main() {
  for (b = 4; b > -30; b--)
    for (; c;)
    for (;;) {
        e = a > 2147483647 - b;
        if (d) break;
    }
  return 0;
}
```

Figure 3: GCC miscompiles this program to an infinite loop instead of immediately terminating with no output.

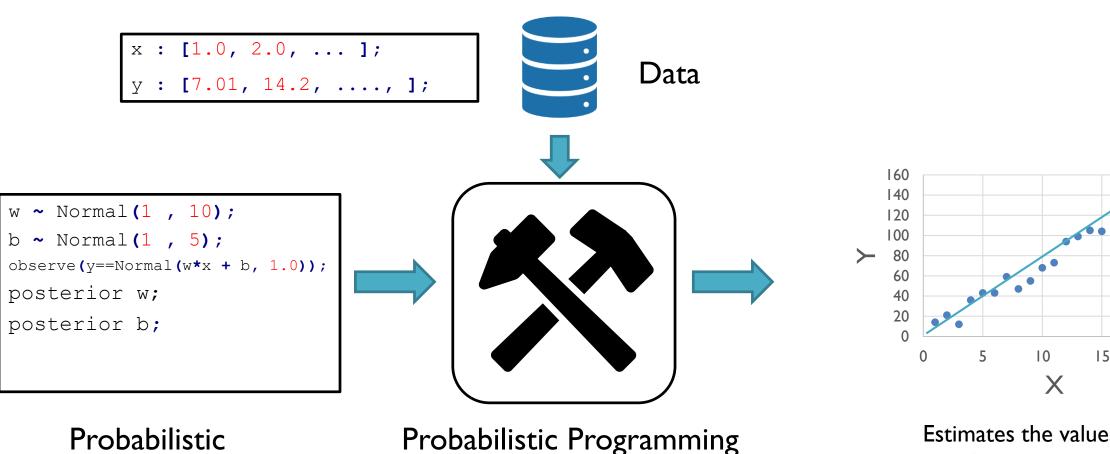
(http://gcc.gnu.org/bugzilla/show\_bug.cgi?id=58731)

## **Example Metamorphic Relations**

Paper	Metamorphic relation	How to construct metamorphic relations
Tao et al. [114]	Equivalence relation	Constructing equivalent expressions, assignment blocks, and submodules
Le et al. [72]	Equivalence relation under a given set of test inputs	Deleting code in the dead regions under the set of test inputs
Le et al. [73]	Equivalence relation under a given set of test inputs	Deleting and inserting code in the dead regions under the set of test inputs
Sun et al. [111]	Equivalence relation under a given set of test inputs	Inserting code in both the live and dead regions by synthesizing valid semantic-preserving code snippets under the set of test inputs
Donaldson and Lascu [43]	Equivalence relation	Injecting dead code into test programs
Nakamura and Ishiura [89]	Equivalence relation	Applying a set of equivalent transformation rules on test programs
Donaldson et al. [42]	Equivalence relation	Applying a set of (essentially) semantics-preserving transformations on high-value graphics shaders
Samet [99–101]	Equivalence relation	Converting a source program and the object program into an intermediate representation, respectively

# Fuzz Testing of Probabilistic Programming Systems

## Probabilistic Programming System



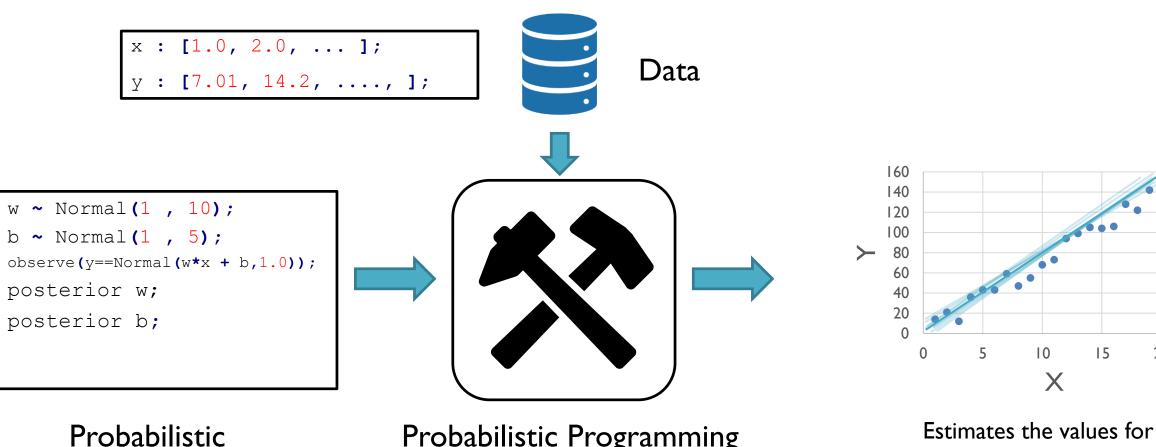
Probabilistic Model

Probabilistic Programming System

Estimates the values for the parameters

20

## Probabilistic Programming System



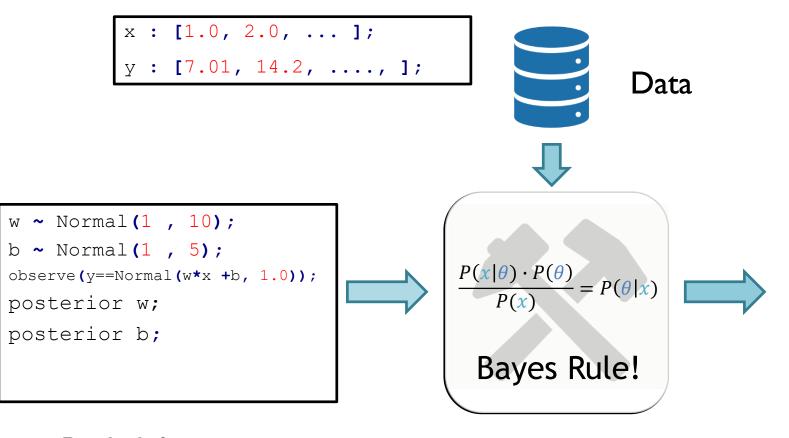
Model

Probabilistic Programming
System

Estimates the values for the parameters

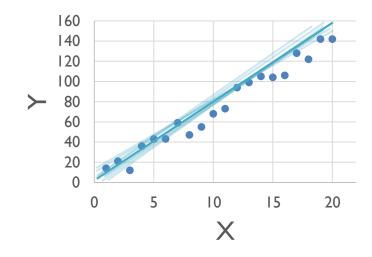
20

## In principle, computing probabilities is simple!



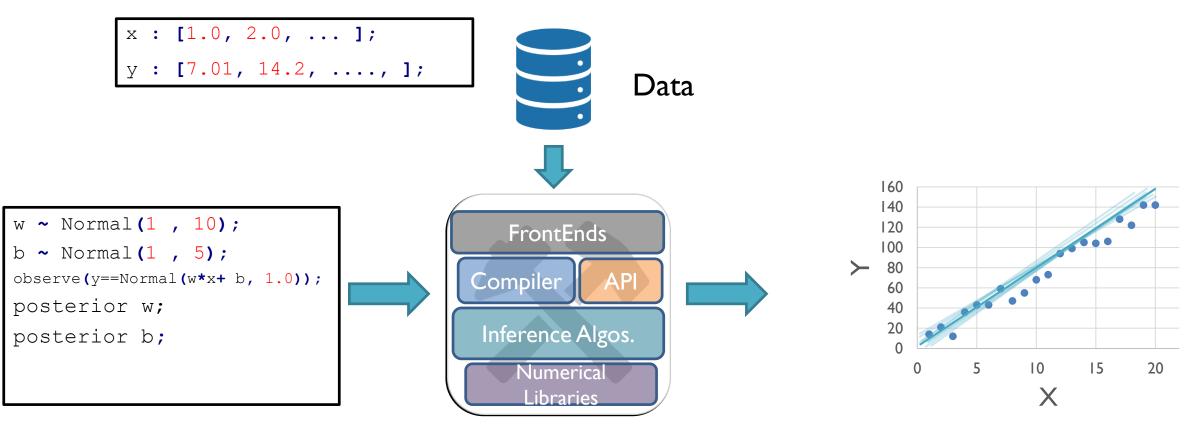
Probabilistic Model

Probabilistic Programming System

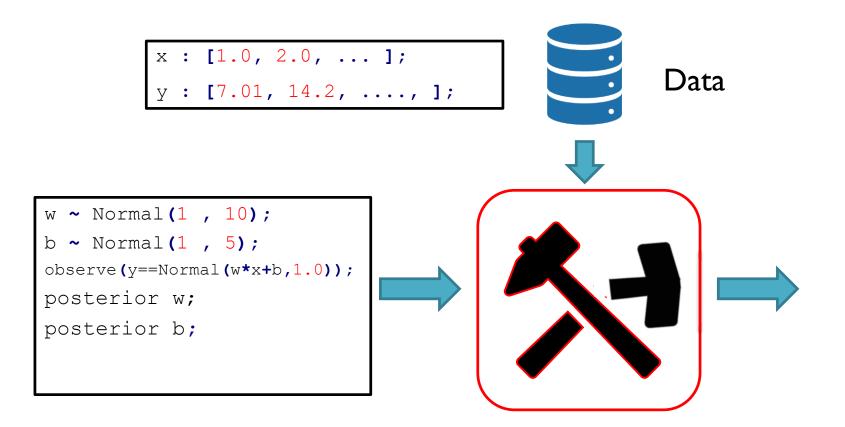


Estimates the values for the parameters

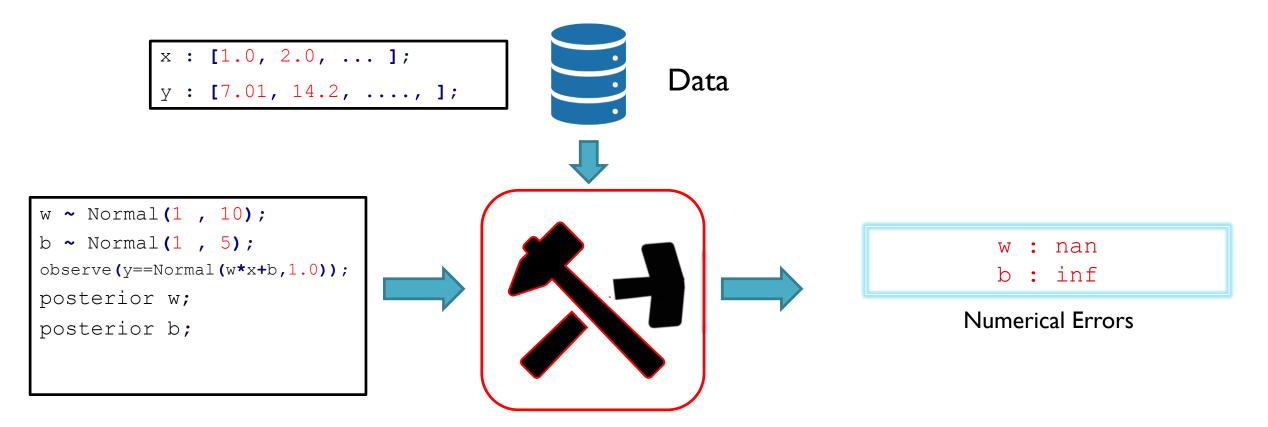
## In practice, it is complicated!

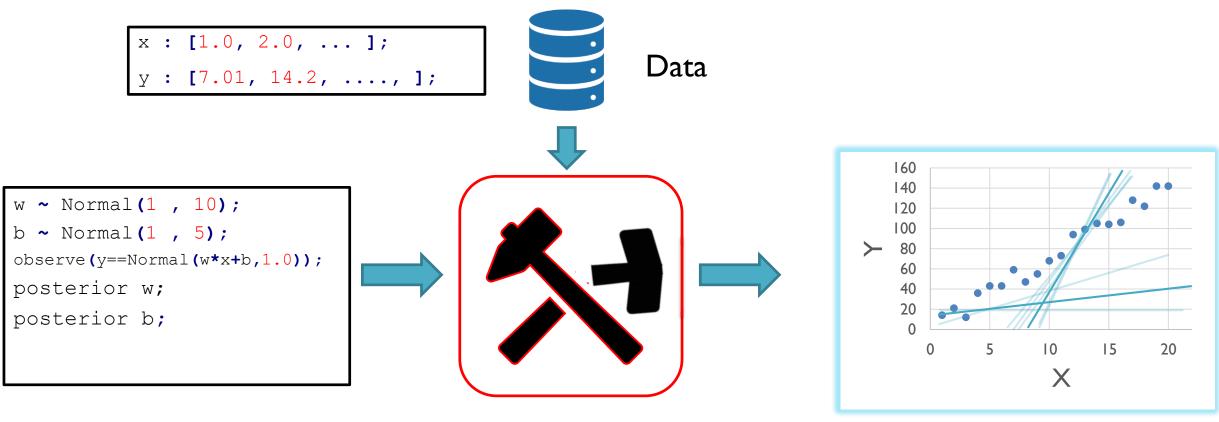


Probabilistic Model Probabilistic Programming
System



```
Data
w \sim Normal(1, 10);
b ~ Normal(1, 5);
                                                                     InvalidArgumentError:
observe(y==Normal(w*x+b,1.0));
                                                                     Tensor had NaN values
posterior w;
                                                                             Runtime Errors
posterior b;
```





How can we automatically test such systems?

Inaccurate outputs

## ProbFuzz

#### Automates Testing of Probabilistic Programming Systems

Leverages domain knowledge for code and data generation

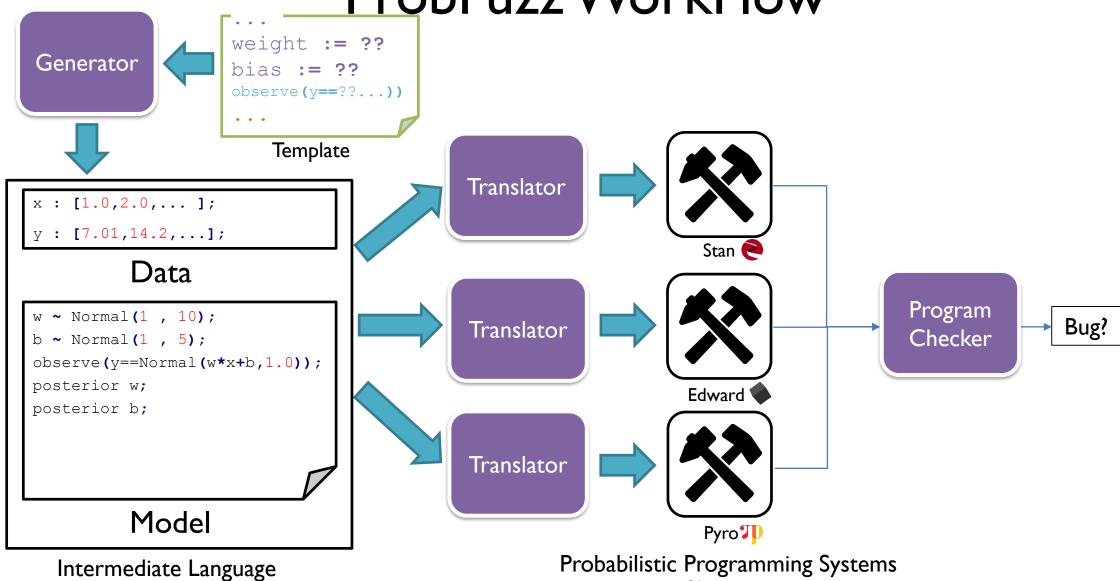
Partial programs (Templates) for targeted program generation

Common language for representing probabilistic programs

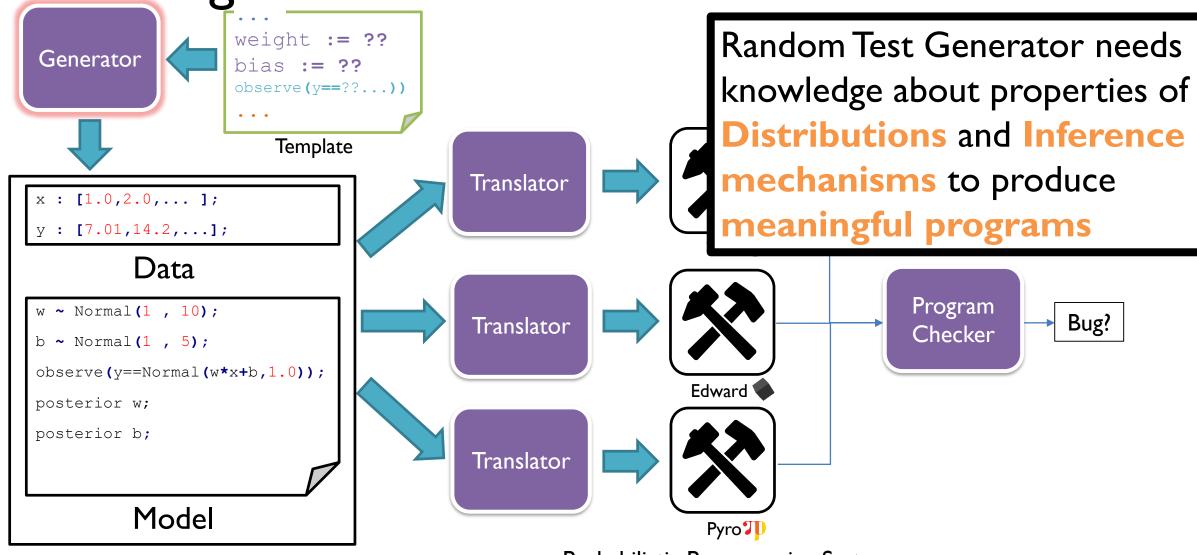
Differential testing with accuracy reasoning

ProbFuzz has found more than 50 bugs in 3 PP Systems: Stan, Edward, and Pyro and underlying frameworks: Tensorflow and Pytorch

## ProbFuzz WorkFlow



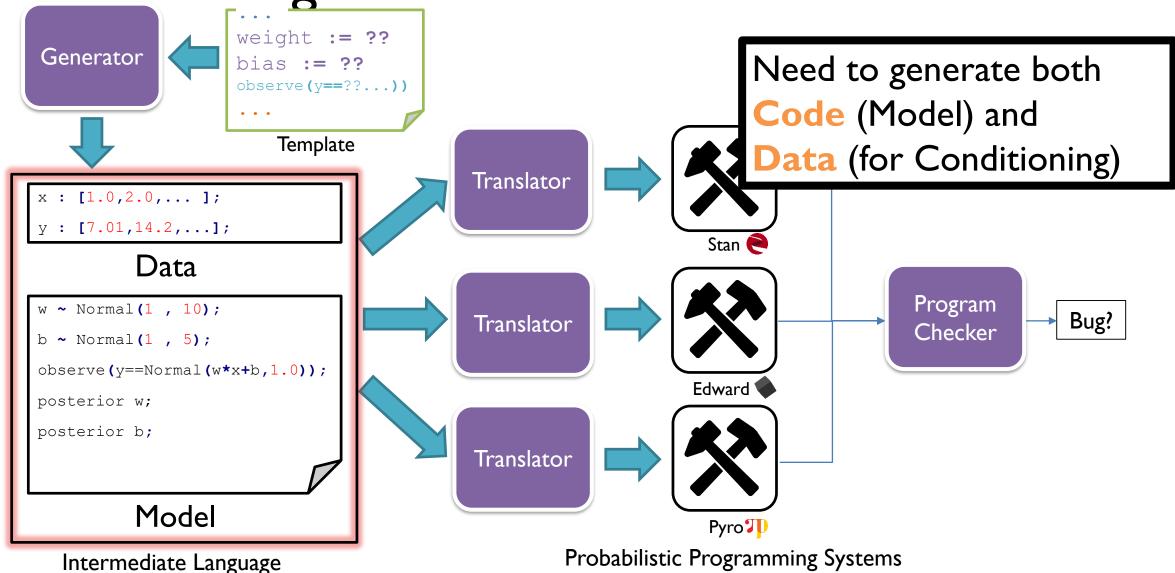
Challenge I: Random Generation is non-trivial



Intermediate Language

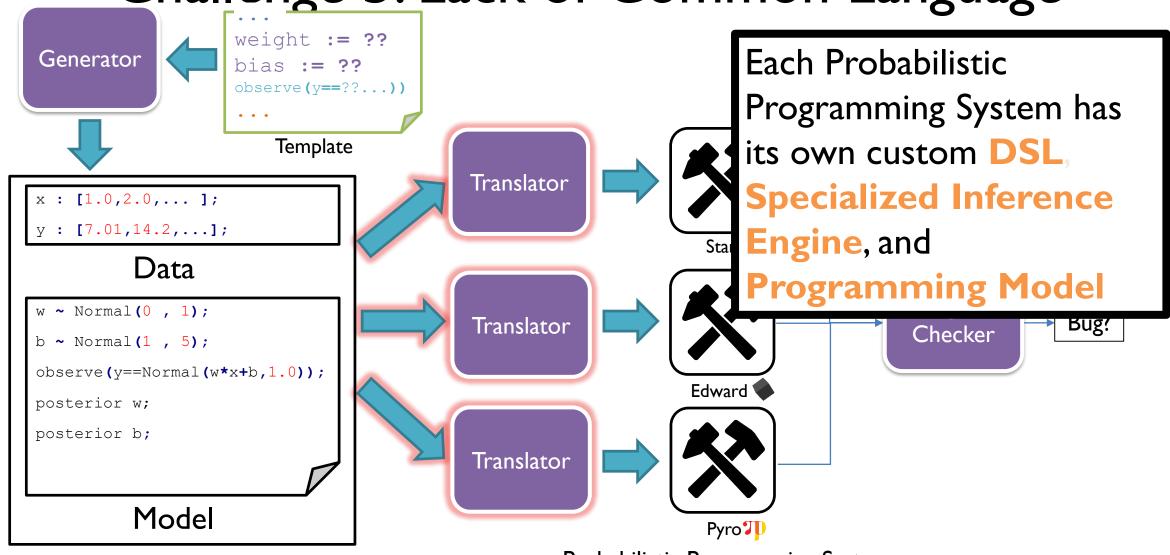
Probabilistic Programming Systems

Challenge 2: Code and Data Generation



3:

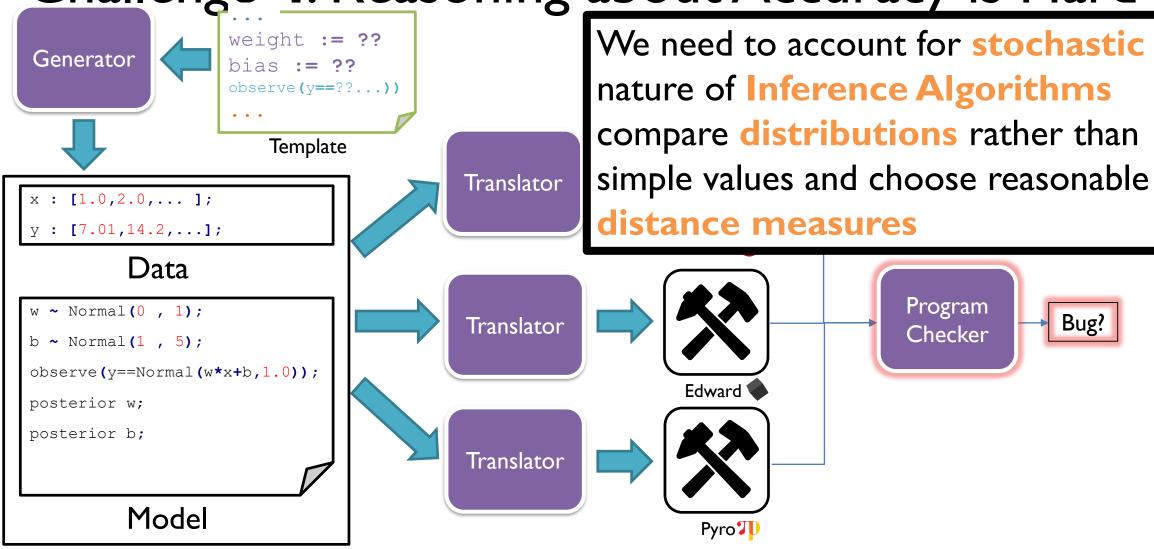
Challenge 3: Lack of Common Language



Intermediate Language

Probabilistic Programming Systems

Challenge 4: Reasoning about Accuracy is Hard



Intermediate Language

Probabilistic Programming Systems

## ProbFuzz Intermediate Language

General Language for Probabilistic Programs with mathematical operations, distributions, conditionals and loops

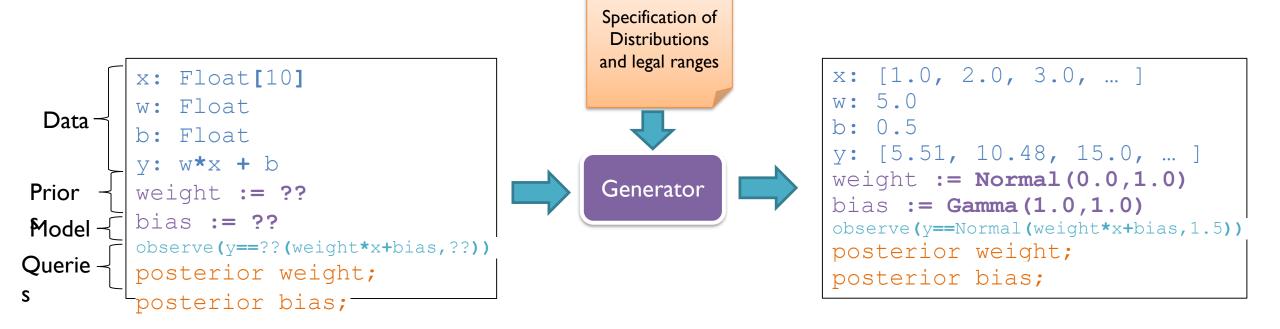
Observe statement for conditioning

Key aspect: Holes (??) for Distributions and Parameters

Query statements for estimating parameters

Can be used for representing several models like Linear Regression, Bayesian Networks, Hierarchical Models, Hidden Markov Models, etc.

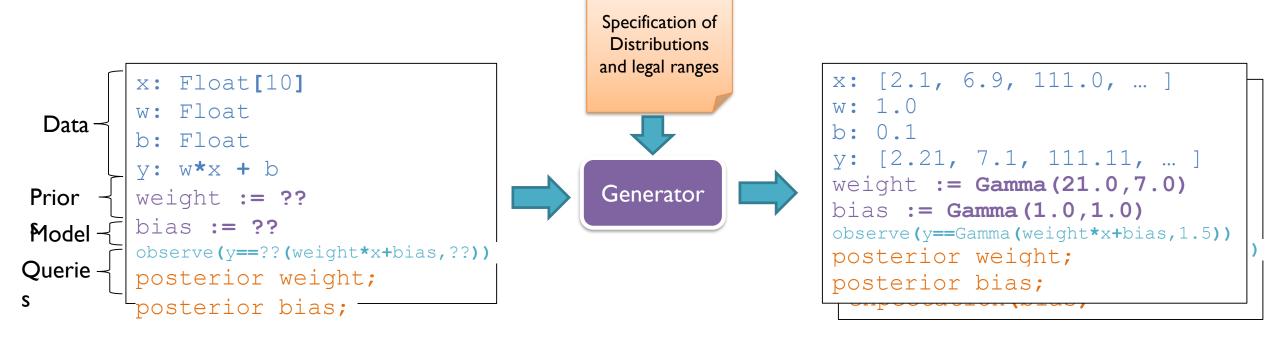
### Generation of Concrete Programs



Template for Linear Regression

Generated Instances of Code and Data

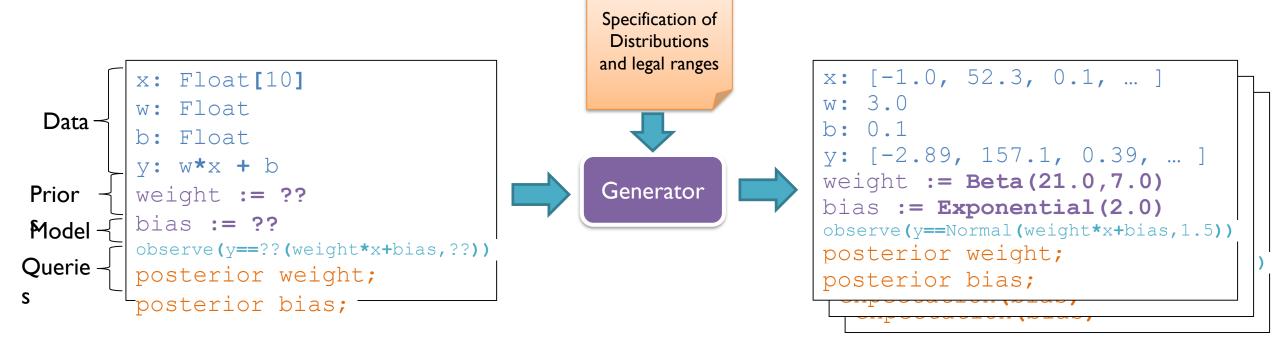
### Generation of Concrete Programs



Template for Linear Regression

Generated Instances of Code and Data

### Generation of Concrete Programs



Template for Linear Regression

Generated Instances of Code and Data

### Generating Data

```
x: Float[10]
w: Float
b: Float
y: w*x + b
```

Template for Linear Regression

Generated Datasets

### Generating Data with Noise

```
x: Float[10]
w: Float
b: Float
e: Normal(0.1,0.1)[10]
y: w*x + b + e
```

Template for Linear Regression

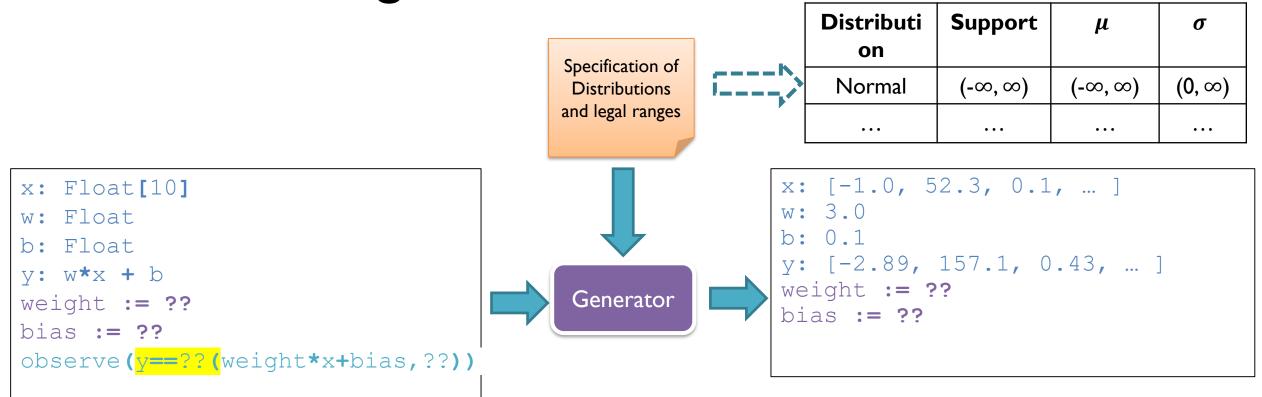
Generated Datasets

```
x: Float[10]
w: Float
b: Float
y: w*x + b
weight := ??
bias := ??
Generator

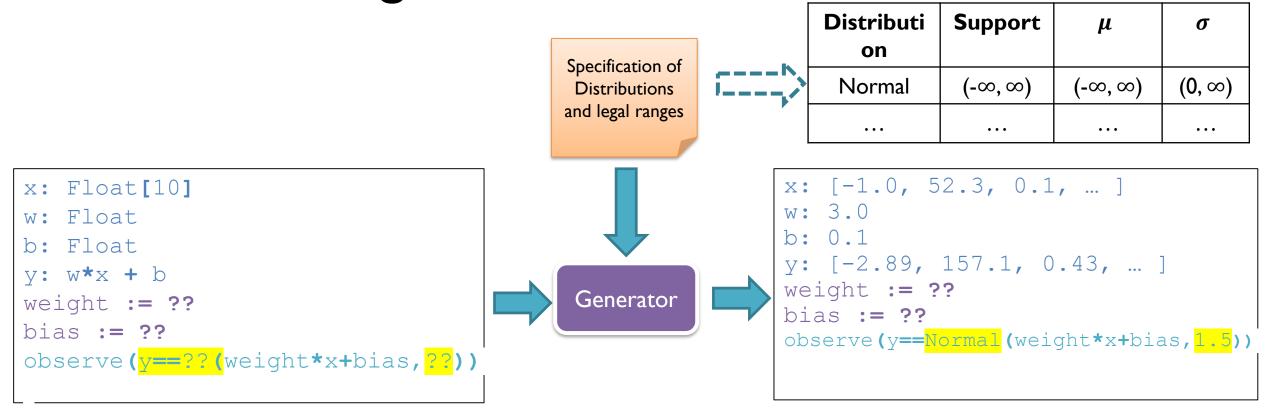
x: [-1.0, 52.3, 0.1, ...]
w: 3.0
b: 0.1
y: [-2.89, 157.1, 0.43, ...]
```

Can we fill in any random distribution here?

No! We need to do dependence analysis and interval analysis

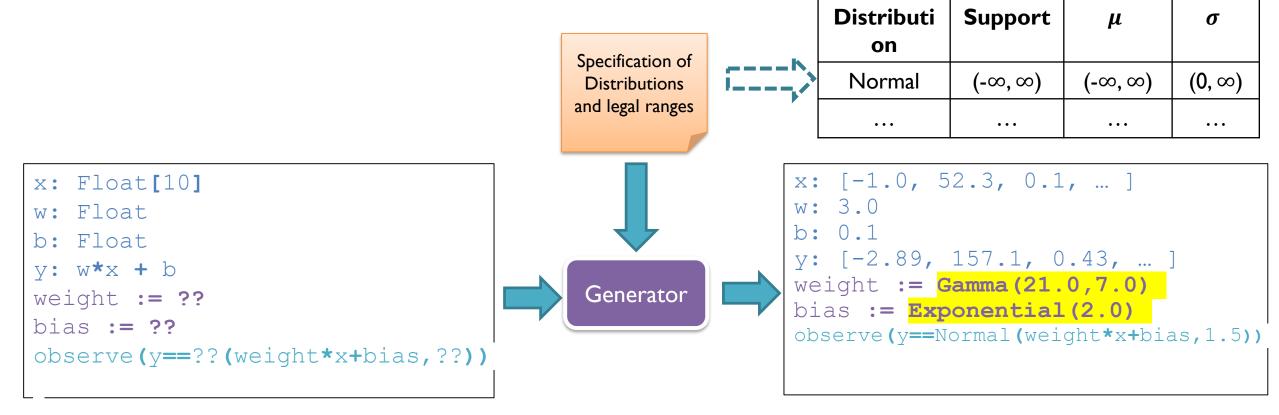


The distribution support must match the dataset **y** 



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The other missing parameter must be a positive value (variance of Normal distribution)



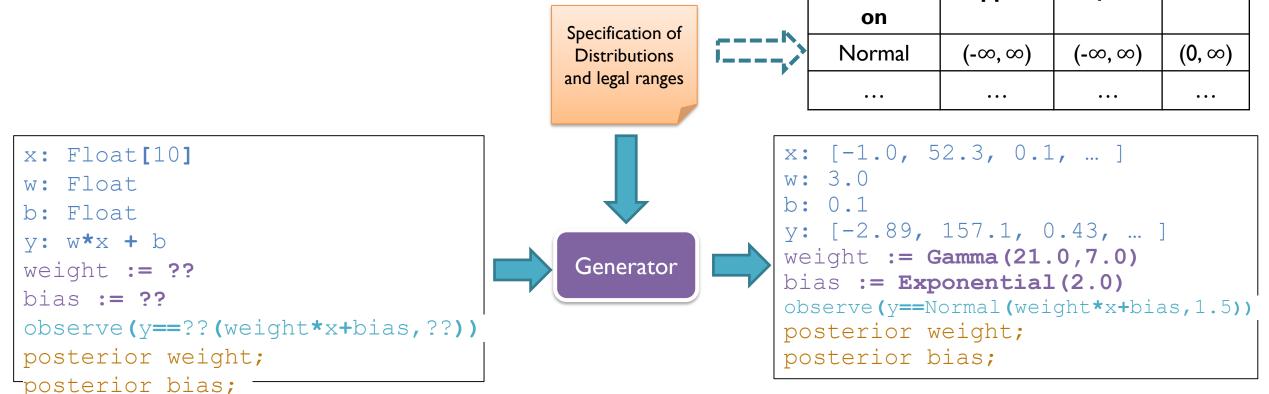
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The priors for weight and bias can have any support

Distributi

Support



The distribution support must match the dataset y

The other missing parameter must be a positive value (variance of Normal distribution)

The priors for weight and bias can have any support

σ

Program Checker weight := ?? Generator bias := ?? observe (y==??...)) **Template** Translator x : [1.0, 2.0, ...];y : [7.01, 14.2, ...];Stan 🥏 Data Program w ~ Normal(0 , 1); Bug? Translator Checker b ~ Normal(1 , 1); observe(y==Normal(w\*x+b,1.0)); **Edward** posterior w; posterior b; Translator Model Pyro 71

Intermediate Language

**Probabilistic Programming Systems** 

Program Checker weight := ?? Generator bias := ?? observe (y==??...)) **Template** Crash Translator x : [1.0, 2.0, ...];Checker y : [7.01, 14.2, ...];Stan 🥦 Performance Data Checker w ~ Normal(0 , 1); Bug? Translator b ~ Normal(1 , 1); Numerical Checker observe(y==Normal(w\*x+b,1.0)); **Edward** posterior w; Accuracy posterior b; Checker Translator Model Pyro T

Intermediate Language

Probabilistic Programming Systems

Accuracy Checker implements various kinds of checks:

- Comparison with Reference Result, e.g.: Symbolic Inference: PSI\*, Hakaru<sup>+</sup>
- Comparison amongst the Probabilistic Programming Systems

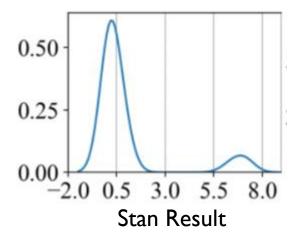
We used several metrics for comparing posterior distributions, e.g :

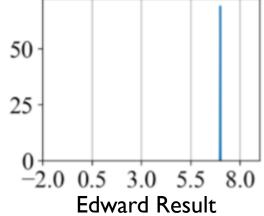
**SMAPE** for linear regression  $SMAPE(x_1, x_2, ..., x_n, y_1, y_2, ..., y_n) = \frac{1}{n} \sum_{\{i=1\}}^{n} \frac{|x_i - y_i|}{|x_i| + |y_i|}$ 

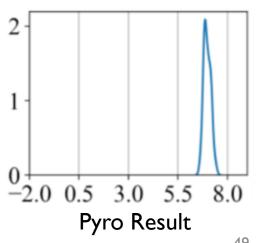
```
x : [1.0,2.0,...];
y : [7.01,14.02,...];

w ~ Gamma(97.5, 86.2);
b ~ Beta(44.0, 44.0);
observe(y==Normal(w*x,b));
posterior w;
```

Linear Regression Model

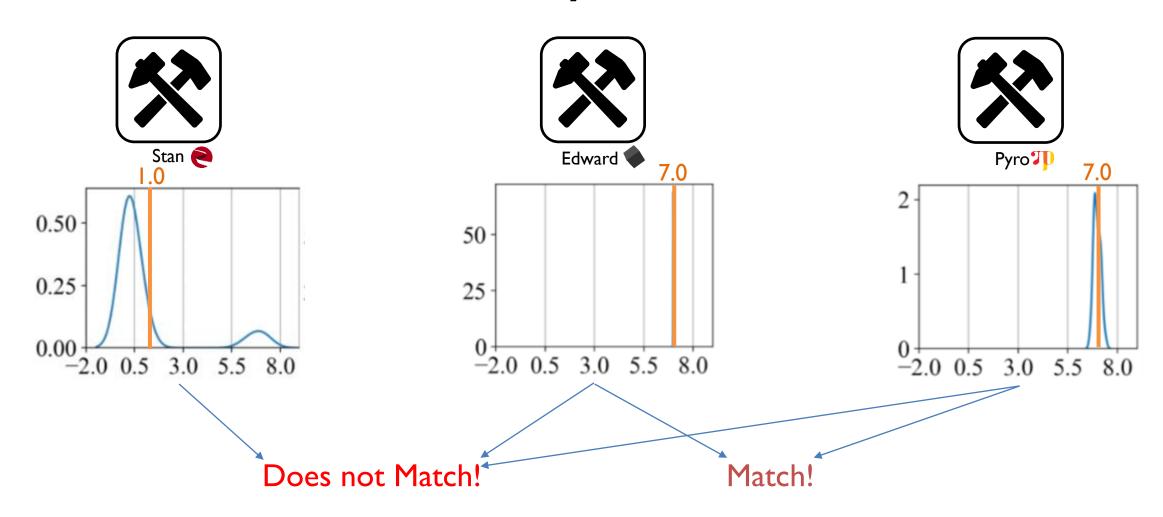






\*CAV '16, +FLOPS '16

### Accuracy Checker



### **Compiler Fuzzing**

**Key idea:** Generate many programs and compile them. The compiler should still be able to produce (ideally correct) code for these programs

### **Questions:**

- How to generate programs?
- How to know they are correct?
- How to identify where the error may be?

### RQ 1: New Bugs Discovered by ProbFuzz

Category	Edward	Pyro	Stan	Total
Algorithmic/Accuracy	2	1	2	5
Dimension/Boundary	13	41	0	54
Numerical	0	0	3	3
Language/Translation	1	3	1	5
Total	16	45	6	67

- So far, Developers have Accepted 51, Rejected 8, 7 are Pending, and 1 was already fixed
- Out of the 51 accepted bugs, we fixed 50 and 1 reported bug was fixed by developers

### Lessons Learned From Studying and Fixing Bugs

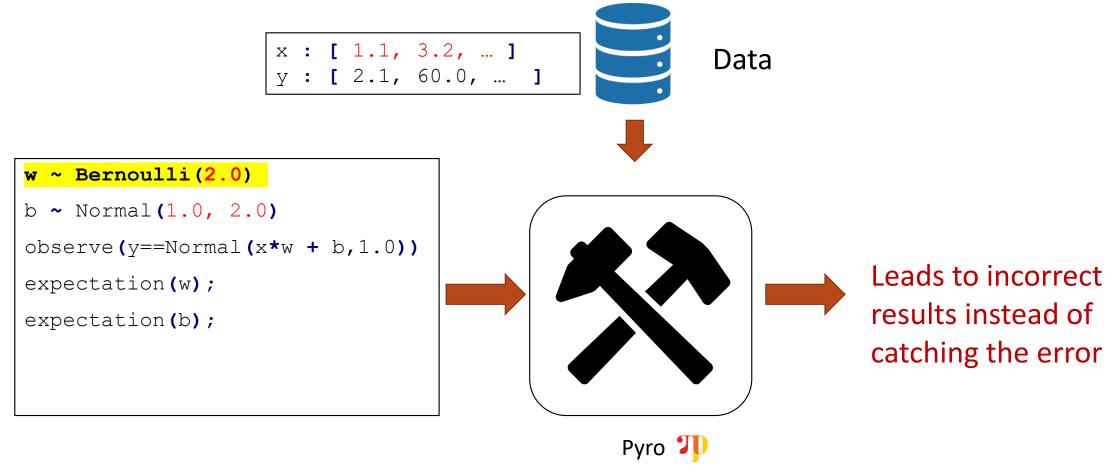
• **Dimension/Boundary-Value** bugs are often found in Probabilistic Programming Systems

# Lessons Learned From Studying and Fixing Bugs

• **Dimension/Boundary-Value** bugs are often found in Probabilistic Programming Systems

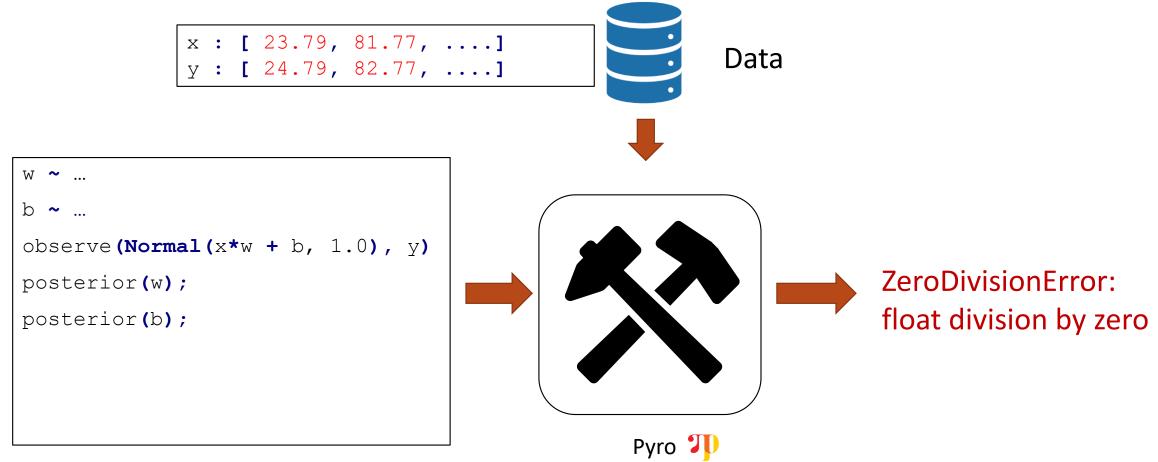
Category	Edward	Pyro	Stan	Total
Algorithmic/Accuracy	2	11	2	5
Dimension/Boundary	13	41	0	54
Numerical	0	0	3	3
Language/Translation	1	3	1	5
Total	16	45	6	67

### Example Dimension/Boundary Value Bug: Pyro



Simple fix : Add a check for boundary conditions :  $0.0 < \theta < 1.0$ 

# Example Dimension/Boundary Value Bug 2: Pyro



Program crashes even though model is correct

### What went wrong?

- Missing check for  $\beta$  parameter in AdamOptimizer
- Crash when  $\beta$  contains 1
- Fix requires knowledge of the theory involved
- The bug was actually found in Pytorch!

Published as a conference paper at ICLR 2015

### ADAM: A METHOD FOR STOCHASTIC OPTIMIZATION

University of Amsterdam, OpenAI

University of Toronto

dpkingma@openai.com iimmy@psi.utoronto.ca

We introduce Adam, an algorithm for first-order gradient-based optimization of stochastic objective functions, based on adaptive estimates of lower-order moments. The method is straightforward to implement, is computationally efficient has little memory requirements, is invariant to diagonal rescaling of the gradients and is well suited for problems that are large in terms of data and/or parameters. The method is also appropriate for non-stationary objectives and problems with very noisy and/or sparse gradients. The hyper-parameters have intuitive interpretations and typically require little tuning. Some connections to related algorithms on which Adam was inspired, are discussed. We also analyze the theoretical convergence properties of the algorithm and provide a regret bound on the convergence rate that is comparable to the best known results under the online convex optimization framework. Empirical results demonstrate that Adam works well in practice and compares favorably to other stochastic optimization methods. Finally, we discuss AdaMax, a variant of Adam based on the infinity norm.

### 1 INTRODUCTION

Stochastic gradient-based optimization is of core practical importance in many fields of science and engineering. Many problems in these fields can be cast as the optimization of some scalar parameterized objective function requiring maximization or minimization with respect to its parameters. If the function is differentiable w.r.t. its parameters, gradient descent is a relatively efficient optimization

Algorithm 1: Adam, our proposed algorithm and for a slightly more efficient (but less clear square  $g_t \odot g_t$ . Good default settings for the  $\beta_1 = 0.9, \, \beta_2 = 0.999 \, \text{and} \, \epsilon = 10^{-8}.$  All ope we denote  $\beta_1$  and  $\beta_2$  to the power t.

Require:  $\alpha$ : Stepsize

**Require:**  $\beta_1, \beta_2 \in [0, 1)$ : Exponential decay i **Require:**  $f(\theta)$ : Stochastic objective function

**Require:**  $\theta_0$ : Initial parameter vector

# Lessons Learned From Studying and Fixing Bugs

- Dimension/Boundary-Value bugs are often found in Probabilistic Programming Systems
- Fixes might extend across the boundaries of individual systems

# Fixing Dimension/boundary bugs: Pyro-Pytorch

- Found missing boundary checks for several distributions and algorithms
- Proposed Fix in Pytorch for a global validation flag

"@lazypanda1 Sure, I think an argument validate\_args=False make sense. You can even add a generic test to tests/test distributions.py"

### The fix was accepted

 Following this fix, Pyro introduced "enable\_validation(True)" flag for boundary value checking!

### Pyro now includes a global flag for checking all distributions and parameters

♦ 0.2.0 -O dafa1dd

0.2.0



fritzo released this on Apr 24 · 243 commits to dev since this release

### **Validation**

Model validation is now available via three toggles:

```
pyro.enable_validation()
pyro.infer.enable_validation()
# Turns on validation for PyTorch distributions.
pyro.distributions.enable_validation()
```

### Negative Response: Edward-Tensorflow

- Found missing boundary checks for distributions in Edward leading to NaNs
- Proposed Fix in Edward for a global validation flag

"That's an interesting suggestion. I can see that as a potentially useful utility. Can you raise this in TensorFlow? It seems like a feature request that should be considered upstream in TF Distributions. @dev"

Proposed Fix in Tensorflow

"While we appreciate the sometimes inconvenience of the current design, we're reluctant to introduce a global mechanism for setting validate\_args. This means we can't accept this PR."

Fix was rejected!



# Lessons Learned From Studying and Fixing Bugs

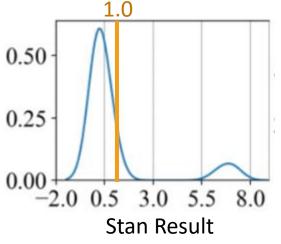
- Dimension/Boundary-Value bugs are often found in Probabilistic Programming Systems
- Fixes might extend across the boundaries of individual systems
- Analyzing accuracy problems is hard and requires extensive knowledge about probabilistic inference and the underlying systems

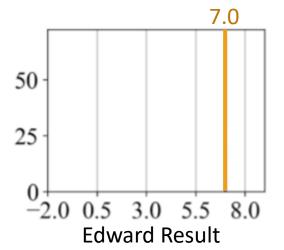
- Bug is reproduced for any value of the parameters for Beta
- Bounding the parameter p to (0,1) support of Beta produces correct result

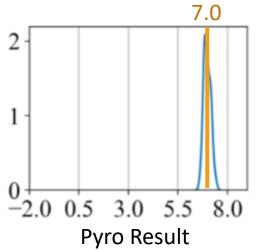
```
x : [1.0,2.0,...];
y : [7.01,14.02,...];

w ~ Gamma(97.5, 86.2);
p ~ Beta(44.0, 44.0);
observe(y==Normal(w*x,p));
posterior w;
```





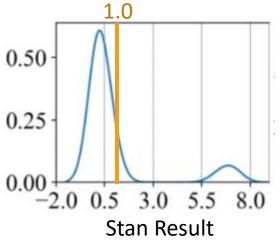


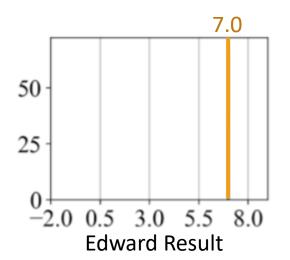


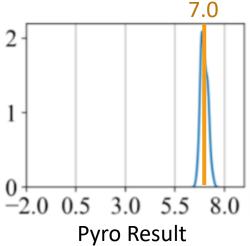
- Bug is reproduced for any value of the parameters for Beta
- Bounding the parameter p to (0,1) support of Beta produces correct result
- Stan actually interprets the sampling statement differently, which runs into errors when the bounds are not defined

```
x : [1.0, 2.0, ...];
y : [7.01, 14.02, ...];
w \sim Gamma(97.5, 86.2);
p ~ Beta(44.0, 44.0);
observe(y==Normal(w*x,p));
posterior w;
```

**Linear Regression Model** 

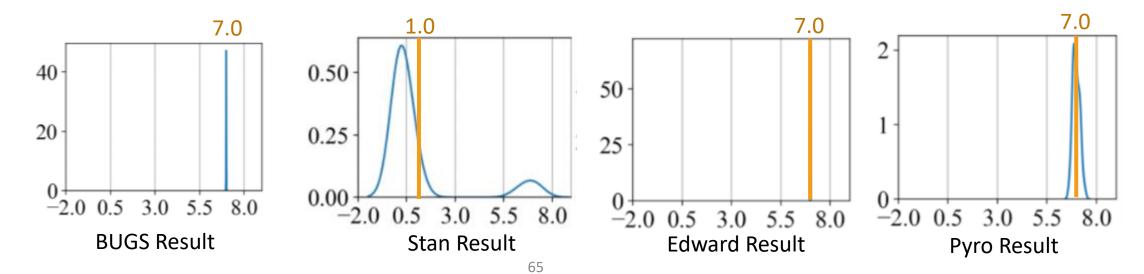






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- Bug is reproduced for any value of the parameters for Beta
- Bounding the parameter p to (0,1) support of Beta produces correct result
- Stan actually interprets the sampling statement differently, which runs into errors when the bounds are not defined
- BUGS produces correct result!



# NEXT: HANDLING RANDOMNESS IN MACHINE LEARNING TESTS